

# CSC236 fall 2016

languages: definitions and proofs

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Using Introduction to the Theory of Computation,  
Chapter 7



# Outline

FSAs formally

formal languages

notes



# build an automaton with formalities...

quintuple:  $(Q, \Sigma, q_0, F, \delta)$

$Q$  is set of states,  $\Sigma$  is finite, non-empty alphabet,  $q_0$  is start state

$F$  is set of accepting states, and  $\delta : Q \times \Sigma \mapsto Q$  is transition function

We can extend  $\delta : Q \times \Sigma \mapsto Q$  to a transition function that tells us what state a **string**  $s$  takes the automaton to:

$$\delta^* : Q \times \Sigma^* \mapsto Q \quad \delta^*(q, s) = \begin{cases} q & \text{if } s = \epsilon \\ \delta(\delta^*(q, s'), x) & \text{if } s' \in \Sigma^*, \\ & x \in \Sigma, s = s'x \end{cases}$$

String  $s$  is accepted if and only if  $\delta^*(q_0, s) \in F$ , it is rejected otherwise.



## example — an odd machine

devise a machine that accepts strings over  $\{a, b\}$  with an odd number of  $a$ s

Formal proof requires inductive proof of state invariant:

$$\delta^*(E, s) = \begin{cases} E & \text{only if } s \text{ has even number of } a\text{s} \\ O & \text{only if } s \text{ has odd number of } a\text{s} \end{cases}$$



## more odd/even: intersection

$L$  is the language of binary strings

with an odd number of  $a$ s, and at least one  $b$

Devise a machine for  $L$



## more odd/even: union

$L$  is the language of binary strings  
with an odd number of  $a$ s, or at least one  $b$   
Devise a machine that accepts  $L$ ,



## some definitions

**alphabet:** finite, non-empty set of symbols, e.g.  $\{a, b\}$  or  $\{0, 1, -1\}$ . Conventionally denoted  $\Sigma$ .

**string:** finite (including empty) sequence of symbols over an alphabet: abba is a string over  $\{a, b\}$ .

Convention:  $\varepsilon$  is the empty string, never an allowed symbol,  $\Sigma^*$  is set of all strings over  $\Sigma$ .

**language:** Subset of  $\Sigma^*$  for some alphabet  $\Sigma$ . Possibly empty, possibly infinite subset. E.g.  $\{\}$ ,  $\{aa, aaa, aaaa, \dots\}$ .

N.B.:  $\{\}$   $\neq$   $\{\varepsilon\}$ .



Many problems can be reduced to languages: logical formulas, identifiers for compilation, natural language processing. Key question is recognition:

Given language  $L$  and string  $s$ , is  $s \in L$ ?

Languages may be described either by descriptive generators (for example, regular expressions) or procedurally (e.g. finite state automata)



## more notation

**string length:** denoted  $|s|$ , is the number of symbols in  $s$ , e.g.  
 $|bba| = 3$ .

$s = t$ : if and only if  $|s| = |t|$ , and  $s_i = t_i$  for  $1 \leq i \leq |s|$ .

$s^R$ : reversal of  $s$  is obtained by reversing symbols of  $s$ ,  
e.g.  $1011^R = 1101$ .

$st$  or  $s \circ t$ : concatenation of  $s$  and  $t$  — all characters of  $s$   
followed by all those of  $t$ , e.g.  $bba \circ bb = bbabb$ .

$s^k$ : denotes  $s$  concatenated with itself  $k$  times. E.g.,  
 $ab^3 = ababab$ ,  $101^0 = \epsilon$ .

$\Sigma^n$ : all strings of length  $n$  over  $\Sigma$ ,  $\Sigma^*$  denotes all  
strings over  $\Sigma$ .

# language operations

$\overline{L}$ : Complement of  $L$ , i.e.  $\Sigma^* - L$ . If  $L$  is language of strings over  $\{0, 1\}$  that start with 0, then  $\overline{L}$  is the language of strings that begin with 1 plus the empty string.

$L \cup L'$ : union

$L \cap L'$ : intersection

$L - L'$ : difference

$\text{Rev}(L) = \{s^R : s \in L\}$

**concatenation:**  $LL'$  or  $L \cdot L' = \{rt \mid r \in L, t \in L'\}$ . Special cases  
 $L\{\epsilon\} = L = \{\epsilon\}L$ , and  $L\{\} = \{\} = \{\}L$ .

## more language operations

**exponentiation:**  $L^k$  is concatenation of  $L$   $k$  times. Special case,  
 $L^0 = \{\varepsilon\}$ , including  $L = \{\}$  (!)

**Kleene star:**  $L^* = L^0 \cup L^1 \cup L^2 \cup \dots$



## notes