

# CSC148-Section:L0301

## Week#9-Firday

Instructed by

AbdulAziz Al-Helali

[a.alhelali@mail.utoronto.ca](mailto:a.alhelali@mail.utoronto.ca)

Office hours: Wednesday 11-1, BA2230.

Slides adapted from Professor Danny Heap course material  
winter17

# Outline

- Binary **Search** Tree
  - insert
  - find\_max
  - delete

# Recall – BinaryTree node

```
class BinaryTree:
    """
    A Binary Tree, i.e. arity 2.
    """

    def __init__(self, value: object, left: Union['BinaryTree', None]=None,
                right: Union['BinaryTree', None]=None) -> None:
        """
        Create BinaryTree self with value and children left and right.
        """
        self.value, self.left, self.right = value, left, right
```

---

```
def bst_contains(node: BinaryTree, value: object) ->bool:
    """
    Return whether tree rooted at node contains value.

    Assume node is the root of a Binary Search Tree

    >>> bst_contains(None, 5)
    False
    >>> bst_contains(BinaryTree(7, BinaryTree(5), BinaryTree(9)), 5)
    True
    """
```

```

def bst_contains(node: BinaryTree, value: object) -> bool:
    """
    Return whether tree rooted at node contains value.

    Assume node is the root of a Binary Search Tree

    >>> bst_contains(None, 5)
    False
    >>> bst_contains(BinaryTree(7, BinaryTree(5), BinaryTree(9)), 5)
    True
    """
    if node is None:
        return False
    elif node.value > value:
        return bst_contains(node.left, value)
    elif node.value < value:
        return bst_contains(node.right, value)
    else:
        return True

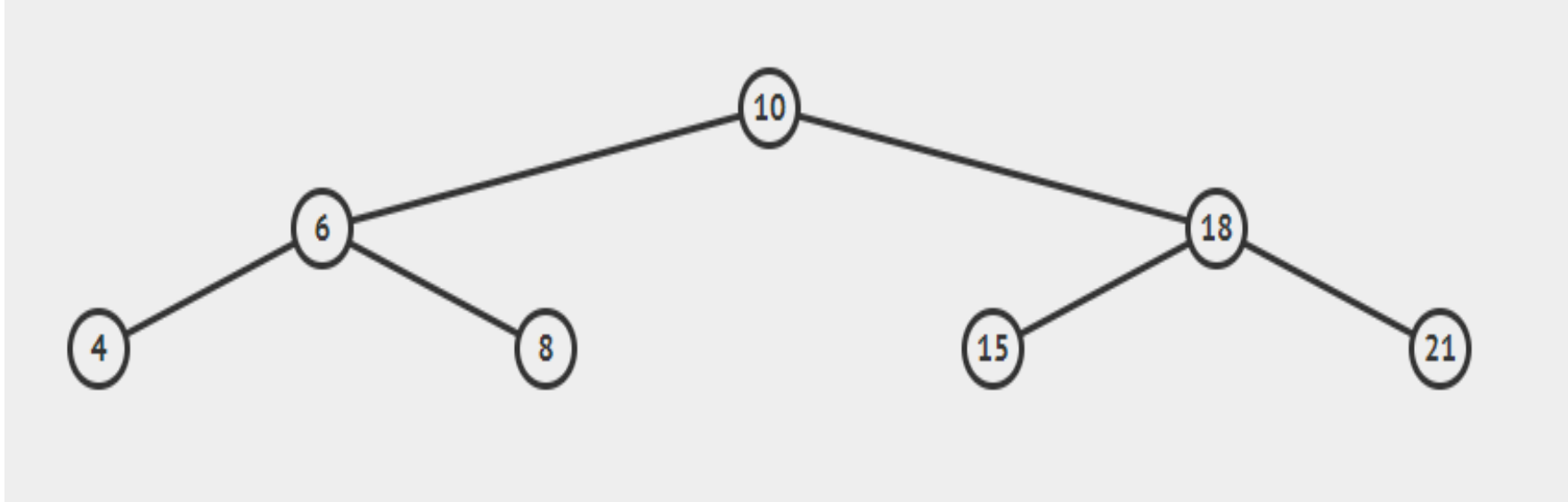
```

# insert to BST

- Add new node to a BST must insure:
  - data in left subtree are less than root node
  - data in right subtree are more than root node

# insert to BST

- Where do we add 9 and 13?



```
def insert(node: Union[BinaryTree, None], value: object)
    -> BinaryTree:
```

```
"""
```

```
Insert value in BST rooted at node if necessary, and
return new root.
```

```
Assume node is the root of a Binary Search Tree.
```

```
>>> b = BinaryTree(5)
```

```
>>> b1 = insert(b, 3)
```

```
>>> print(b1)
```

```
5
```

```
    3
```

```
<BLANKLINE>
```

```
"""
```



```

def insert(node: Union[BinaryTree, None], value: object) -> BinaryTree:
    """
    Insert value in BST rooted at node if necessary, and return new root.

    Assume node is the root of a Binary Search Tree.

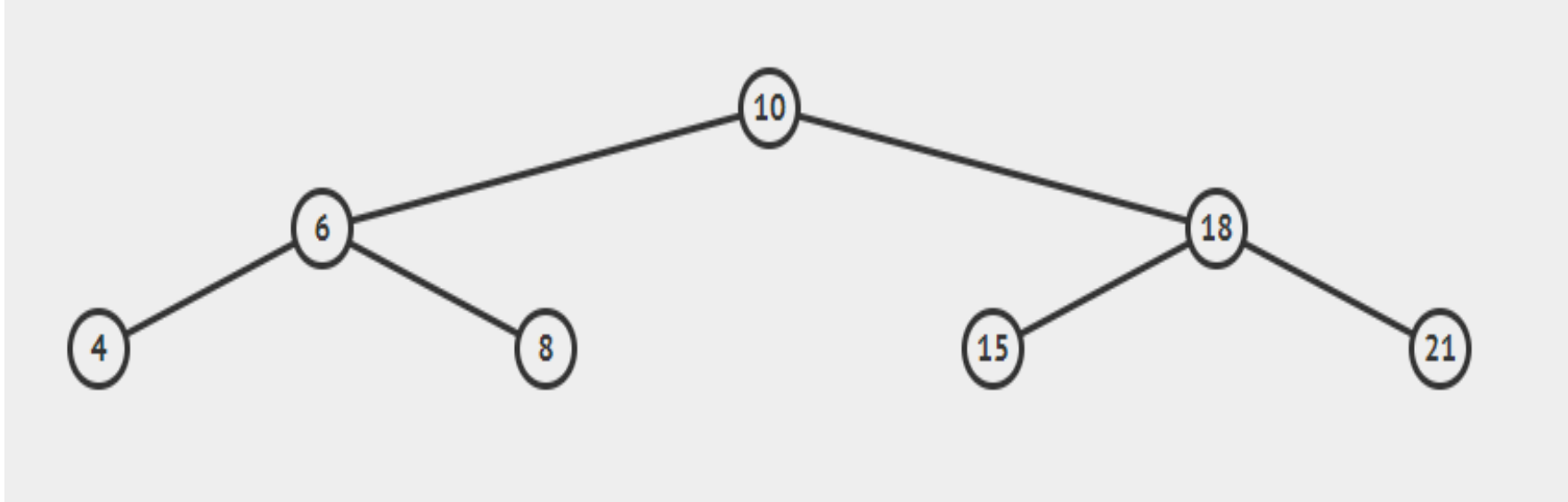
    >>> b = BinaryTree(5)
    >>> b1 = insert(b, 3)
    >>> print(b1)
    5
        3
    <BLANKLINE>
    """
    if node is None:
        node = BinaryTree(value)
    elif value > node.value:
        node.right = insert(node.right, value)
    elif value < node.value:
        node.left = insert(node.left, value)
    return node

```



# find\_max in BST

- What is the max?
- add 23. where is it located?



```
def find_max(node: BinaryTree) ->BinaryTree:
    """
    Find and return subnode with maximum data.

    Assume node is the root of a binary search tree.

    >>> find_max(BinaryTree(5, BinaryTree(3), BinaryTree(7)))
    BinaryTree(7, None, None)
    """
```

```
def find_max(node: BinaryTree) ->BinaryTree:
    """
    Find and return subnode with maximum data.

    Assume node is the root of a binary search tree.

    >>> find_max(BinaryTree(5, BinaryTree(3), BinaryTree(7)))
    BinaryTree(7, None, None)
    """
    if node.right is None:
        return node
    else:
        return find_max(node.right)
```

# deletion of value from BST rooted at node?

- what return value?
- what to do if node is None?
- what if value to delete is less than that at node?
- what if it's more?
- what if the value equals this node's value and...
  - this node has no left child
  - ... no right child?
  - both children?

- **what return value?**

- **return** node (for every call to delete)

**A. what to do if node is None?**

**A. if** node **is None**:  
    **pass**

**B. what if value to delete is less than that at node?**

*A. #Branch to the left*

**B. elif** value < node.value:  
    node.left = delete(node.left, value)

**C. what if it's more?**

*• #Branch to the right*

**• elif** value > node.value:  
    node.right = delete(node.right, value)

## D. what if the value equals this node's value and... (neither greater nor smaller)

- **We have 3 cases:**

1. this node has no left child

- `elif node.left is None:`  
    `node = node.right`

2. ... no right child?

- `elif node.right is None:`  
    `node = node.left`

3. both children?

- # One way to **not break BST definition**
- # find the **max** node in **left** tree and put it in place of
- # deleted node
  - `node.value = find_max(node.left).value`  
    `node.left = delete(node.left, node.value)`
- # Alternatively
- # find the **min** node in **right** tree and put it in place of
- # deleted node
  - `node.value = find_min(node.right).value`  
    `node.right = delete(node.right, node.value)`

# algorithm

```
# Algorithm for delete:
# 1. If this node is None, return that
# 2. If value is less than node.value, delete it from left child and
#     return this node
# 3. If value is more than node.value, delete it from right child
#     and return this node
# 4. If node with value has fewer than two children,
#     and you know one is None, return the other one
# 5. If node with value has two non-None children,
#     replace value with that of its largest child in the left
#     subtree and delete that child, and return this node
```



```

def delete(node: Union[BinaryTree, None], value: object) \
    -> Union[BinaryTree, None]:
    """
    Delete data from binary search tree rooted at node, if it exists,
    and return root of resulting tree.

    >>> b = BinaryTree(8)
    >>> b = insert(b, 4)
    >>> b = insert(b, 2)
    >>> b = insert(b, 6)
    >>> b = insert(b, 12)
    >>> b = insert(b, 14)
    >>> b = insert(b, 10)
    >>> b = delete(b, 12)
    >>> print(b)
        14
       10
      8
     6
    4
   2
<BLANKLINE>
    >>> b = delete(b, 14)
    >>> print(b)
        10
       8
      6
     4
    2
<BLANKLINE>
    """

```



```

def delete(node: Union[BinaryTree, None], value: object) \
    -> Union[BinaryTree, None]:
    # 1. If this node is None, return that
    if node is None:
        pass
    # 2. If value is more than node.value, delete it from right child and
    #     return this node
    elif value > node.value:
        node.right = delete(node.right, value)
    # 3. If value is less than node.value, delete it from left child
    #     and return this node
    elif value < node.value:
        node.left = delete(node.left, value)
    # 4. If node with value has fewer than two children,
    #     and you know one is None, return the other one
    elif node.left is None:
        node = node.right
    elif node.right is None:
        node = node.left
    # 5. If node with value has two non-None children,
    #     replace value with that of its largest child in the left subtree,
    #     and delete that child, and return this node
    else:
        node.value = find_max(node.left).value
        node.left = delete(node.left, node.value)
    return node

```