

# CSC148-Section:L0301

## Week#10-Friday

Instructed by

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Slides adapted from Professor Danny Heap course material  
winter17

# Outline

- Efficiency
  - Another example on Momization
  - Searching
  - Height analysis
  - Sorting

# Another example on Momization

```
def count_states(s1: SubtractSquareState) -> int:  
    """ Return the number of game states reachable from here.  
    """  
  
    moves = s1.get_possible_moves()  
    states = [s1.make_move(m) for m in moves]  
    return 1 + sum([count_states(x) for x in states])
```

# Another example on Momization

```
def count_states_mem(s1: SubtractSquareState, seen: dict) -> int:
    """
    Return the number of game states reachable from here *quickly*.
    """
    moves = s1.get_possible_moves()
    states = [s1.make_move(m) for m in moves]
    if s1.__repr__() not in seen:
        seen[s1.__repr__()] = 1
        + sum([count_states_mem(x, seen)
                for x in states])
    return seen[s1.__repr__()]
```

# Search speed of `_contains_`

- In the following:
  - List
  - Tree
  - Binary Tree
  - BST

# `_contains_`

- Suppose `v` refers to a number. How efficient is the following statement in its use of time?
  - `v in [10, 100, 20, 44, 50, 78, 96, 52]`
- Roughly how much longer would the statement take if the list were 2, 4, 8, 16,... times longer?
- Does it matter whether we used a built-in Python list or our implementation of `LinkedList`?

# \_contains\_

- Suppose **v** refers to a number. How efficient is the following statement in its use of time?
  - **v** in [10, 100, 20, 44, 50, 78, 96, 52]
    - Best case if data is first
    - Worst if data is not in the list
- Roughly how much longer would the statement take if the list were 2, 4, 8, 16,... times longer?
  - We have to look at every element, so it is proportional to the length of the list
- Does it matter whether we used a built-in Python list or our implementation of LinkedList?

# What if we order the list?

- Suppose we know the list is sorted in ascending order?
  - [10, 20, 44, 50, 52, 78, 96, 100]
  - If data is out of range?
  - If data within range?
- How does the running time scale up as we make the list 2, 4, 8, 16,... times longer?



# What if we order the list?

- Suppose we know the list is sorted in ascending order?
  - [10, 20, 44, 50, 52, 78, 96, 100]
  - If data is out of range? **Very fast**
  - If data within range? **Cutting in half, 3 steps**
- How does the running time scale up as we make the list 2, 4, 8, 16,... times longer?
  - **One step for each doubling**

# $\lg(n)$

- **Key insight:** the number of times I repeatedly divide  $n$  in half before I reach 1 is the same as the number of times I double 1 before I reach (or exceed)  $n$ :  $\log_2(n)$ 
  - often known in CS as  $\lg(n)$ , since base 2 is our favorite base.
- For an  $n$ -element list, it takes time proportional to  $n$  steps to decide whether the list contains a value, but only time proportional to  $\lg(n)$  to do the same thing on an ordered list. What does that mean if  $n$  is 1,000,000? What about 1,000,000,000?

$n$	$\log_2 n$
10	3.3
$10^2$	6.6
$10^3$	10
$10^4$	13
$10^5$	17
$10^6$	20

# trees

- How efficient is contains on each of the following:
  - our general Tree class?
  - our general BTNode class?
  - our BST class?

# trees

- How efficient is contains on each of the following:
  - our general Tree class? Visit every node— linear with the number of nodes
  - our general BTNode class? Visit every node— linear with the number of nodes
  - our BST class? If the tree is “balanced” visit in about  $\lg(n)$

# node packing...

- maximum number of nodes in a binary tree of height:
- 0
- 1?
- 2?
- 3?
- 4?
- $n$ ?

# node packing...

- maximum number of nodes in a binary tree of height:
- 0    0
- 1?   1
- 2?   3
- 3?   7
- 4?   15
- n?  $2^h - 1$

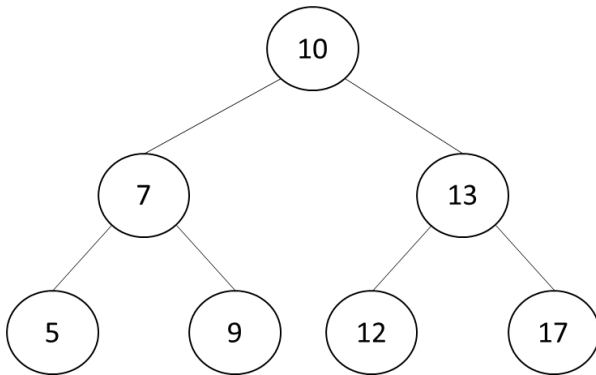
For a given number of nodes  $n$ , what is the tree height  $h$ ?

# node packing...

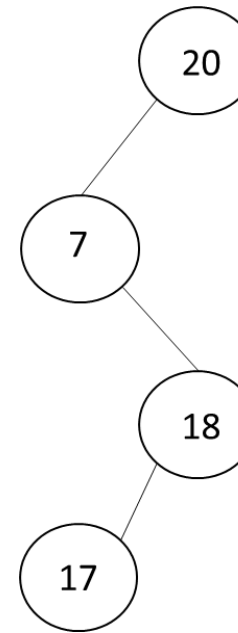
- for a given number of nodes  $n$ , **what is the tree height  $h$ ?**
- maximum number of nodes in a binary tree =  $2^h - 1$ 
  - So,  $n \leq 2^h - 1$
  - $n + 1 \leq 2^h$
  - To find  $h$  take  $\log_2$  both sides:
    - $\log_2(n + 1) \leq \log_2(2^h)$
    - $\log_2(n + 1) \leq h$
    - $h \geq \log_2(n + 1) = h$
- **Will search time be proportional to  $\lg(n)$ ?**

# node packing...

- Will search time be proportional to  $\lg(n)$ ?
  - Only if the tree is **balanced**.
  - Searching in an **unbalanced** tree is proportional to  $n$
  - Balanced tree (AVL trees) will be covered in other courses.



**Balanced BST**



**Unbalanced BST**



# node packing...

- Is BST the best data structure to search for ordered data?
- How would you store strings for fast retrieval?
  - What will be the arity if a tree is used to store the words

# Sorting

- how does the time to sort a list with  $n$  elements vary with  $n$ ?
- it depends on the search algorithm:
  - bubble sort  $\rightarrow n^2$
  - selection sort  $\rightarrow n^2$
  - insertion sort  $\rightarrow n^2$
  - Quick sort  $\rightarrow n \cdot \lg(n)$  what if the list is already sorted?

# Quick Sort

- idea: break a list up (partition) into the part smaller than some value (pivot) and not smaller than that value, sort those parts, then recombine the list

# Quick Sort

```
def qs(list_):  
    """  
    Return a new list consisting of the elements of list_ in  
    ascending order.  
  
    @param list list_: list of comparables  
    @rtype: list  
  
    >>> qs([1, 5, 3, 2])  
    [1, 2, 3, 5]  
    """  
    if len(list_) < 2:  
        return list_  
    else:  
        return (qs([i for i in list_ if i < list_[0]]) +  
                [list_[0]] +  
                qs([i for i in list_[1:] if i >= list_[0]]))
```

# Quick Sort

$qs([4, 2, 6, 1, 3, 5, 7])$

$qs([2, 1, 3]) + [4] + qs([6, 5, 7])$

$qs([1]) + [2] + qs([3]) \quad + \quad [4] \quad + \quad qs([5]) + [6] + qs([7])$

$[1] \quad + \quad [2] \quad + \quad [3] \quad + \quad [4] \quad + \quad [5] \quad + \quad [6] \quad + \quad [7]$

$[1, 2, 3] \quad + \quad [4] \quad + \quad [5, 6, 7]$

$[1, 2, 3, 4, 5, 6, 7]$