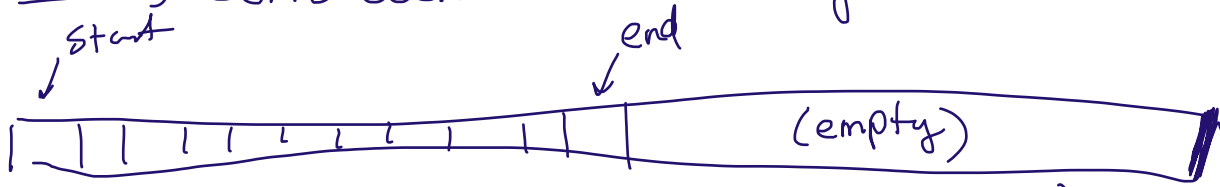


Python lists:

$i = \text{start} + i \times \text{size of an element}$

indexing in $O(1)$.

consecutive in memory.



append is usually $O(1)$

append only slow when we run out of empty spots

==

What if objects could tell us which index to find them at?

→ hash function.

Object $\rightarrow$ int

$x \rightarrow 9$ we can look at index 9 for x
 $\uparrow$ hash value.

Desireable Properties

- ① fast (otherwise, just use a list)
- ② deterministic (always same for same object)
 $\rightarrow$ immutable keys.
- ③ well-distributed.

hash value $\%$ size of list $\rightarrow \underbrace{0 \dots \text{len} - 1}_{\text{valid indices.}}$

what if 2 things give same index?

collision

Collisions will happen,
and often!

Strategies:

① Chaining

- store a collection of objects
with same hash % table size
instead of single object

→ problem: too many collisions
at same spot, turns into
linear search.

② Open address probing

- look for the next spot
that is available.

→ could turn into linear search too

→ more collisions!