

# CSC 148 Winter 2017

Week 8

## Binary trees

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# Outline

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- Binary Trees (arity = 2)
- Binary Tree Traversals
- Binary *Search* Trees (BST)



# General tree implementation

- Change our generic Tree design so that we have two named children, left and right, and can represent an empty tree with None

**class** BinaryTree:

"""

*A BinaryTree, i.e., arity 2.*

"""

**def** \_\_init\_\_(self, data, left=None, right=None):

"""

*Create BinaryTree self with data and children left and right*

*@param BinaryTree self: this binary tree*

*@param object data: data of this node*

*@param BinaryTree|None left: left child*

*@param BinaryTree|None right: right child*

*@rtype: None*

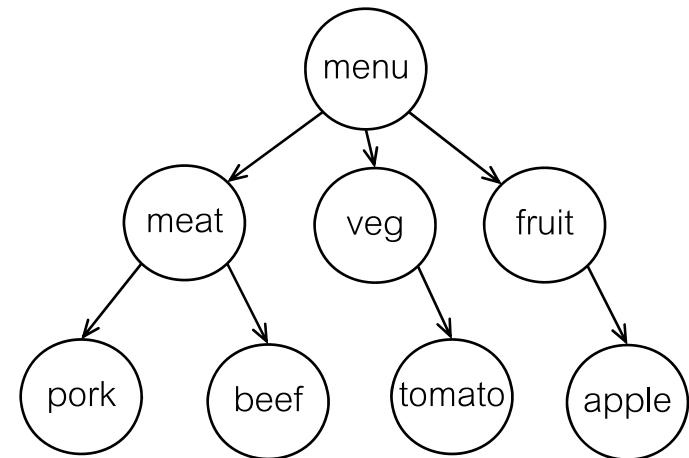
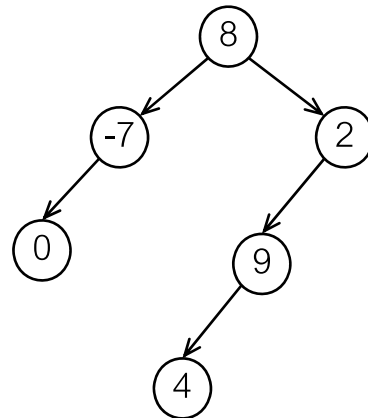
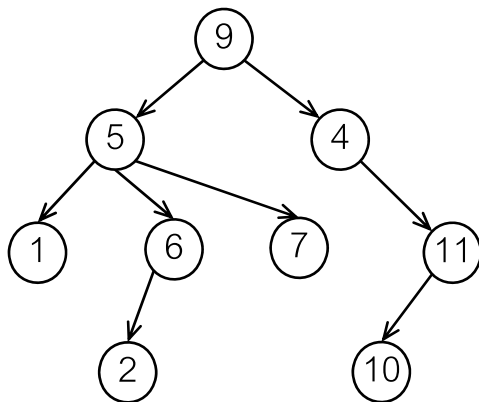
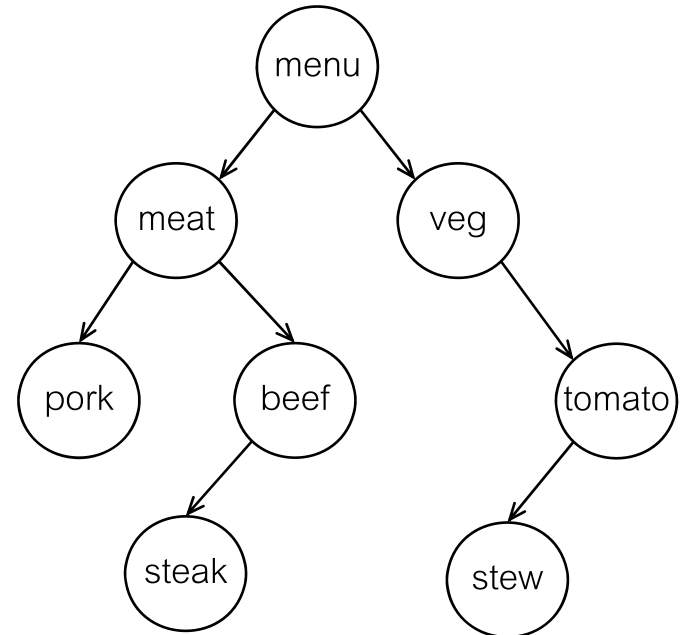
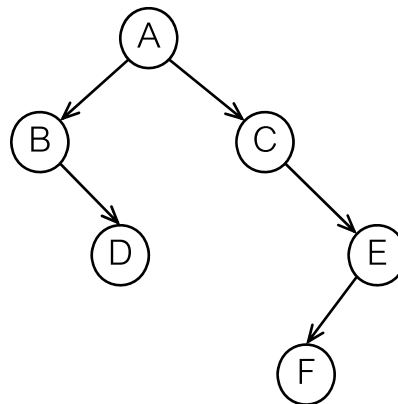
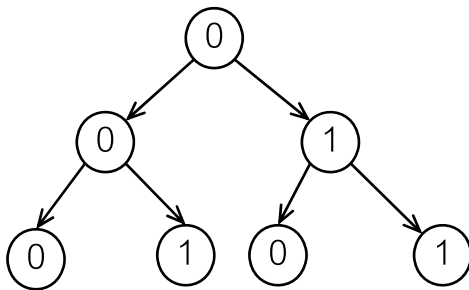
"""

self.data, self.left, self.right = data, left, right



# Binary tree examples

- Spot the non-binary trees:





# Special methods ...

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- We'll want the standard special methods:

➤ `__eq__`

➤ `__str__`

➤ `__repr__`



# Special methods (eq)

```
def __eq__(self, other):  
    """  
    Return whether BinaryTree self is equivalent to other  
  
    @param BinaryTree self: this binary tree  
    @param Any other: object to check equivalence to self  
    @rtype: bool  
    >>> BinaryTree(7).__eq__("seven")  
    False  
    >>> b1 = BinaryTree(7, BinaryTree(5))  
    >>> b1.__eq__(BinaryTree(7, BinaryTree(5), None))  
    True  
    """  
    pass
```

When are two trees equivalent?



# Special methods (str)

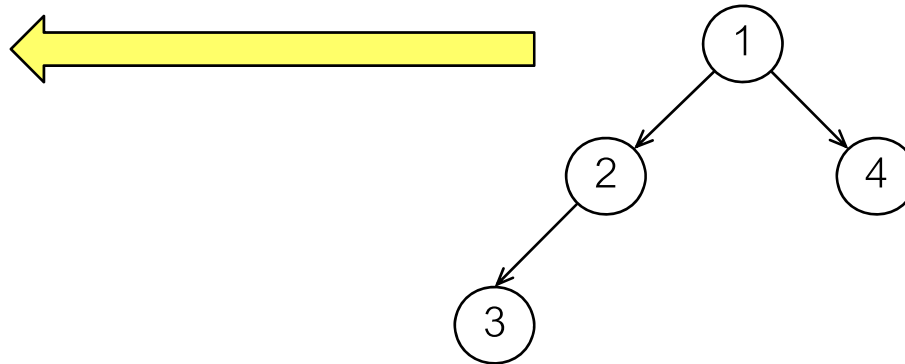
```
def __str__(self, indent=""):  
    """
```

*Return a user-friendly string representing BinaryTree (self) inorder. Indent by 'indent'.*

```
>>> b = BinaryTree(1, BinaryTree(2, BinaryTree(3)), BinaryTree(4))
```

```
>>> print(b)
```

```
    4  
  1  
    2  
      3  
<BLANKLINE>  
    """  
pass
```



String representation ... indent each node accordingly.



# Special methods (repr)

```
def __repr__(self):  
    """
```

*Represent BinaryTree (self) as a string that can be evaluated to produce an equivalent BinaryTree.*

*@param BinaryTree self: this binary tree*  
*@rtype: str*

```
>>> BinaryTree(1, BinaryTree(2), BinaryTree(3))  
BinaryTree(1, BinaryTree(2, None, None), BinaryTree(3, None, None))  
"""
```

```
pass
```





# Contains

- You've implemented **contains** on linked lists, nested Python lists, general Trees before; implement this function, then modify it to become a method

```
def contains(node, value):
```

```
    """
```

```
    Return whether tree rooted at node contains value.
```

```
    @param BinaryTree|None node: binary tree to search for value
```

```
    @param object value: value to search for
```

```
    @rtype: bool
```

```
>>> contains(None, 5)
```

```
False
```

```
>>> contains(BinaryTree(5, BinaryTree(7), BinaryTree(9)), 7)
```

```
True
```

```
    """
```

Idea: Empty tree => False

```
    pass
```

Otherwise => node.value == value

or contains(node.left, value)

or contains(node.right, value)



# Height of a Binary Tree

```
def height(t):
```

```
    """
```

```
    Return 1 + length of the longest path of t.
```

```
    @param BinaryTree t: binary tree to find the height of
```

```
    @rtype: int
```

```
    >>> t = BinaryTree(13)
```

```
    >>> height(t)
```

```
    1
```

```
    """
```

```
    pass
```

**Idea:** if  $t$  is a leaf  $\Rightarrow 1$

otherwise  $\Rightarrow 1 + \max$  of the heights left and right

Or:

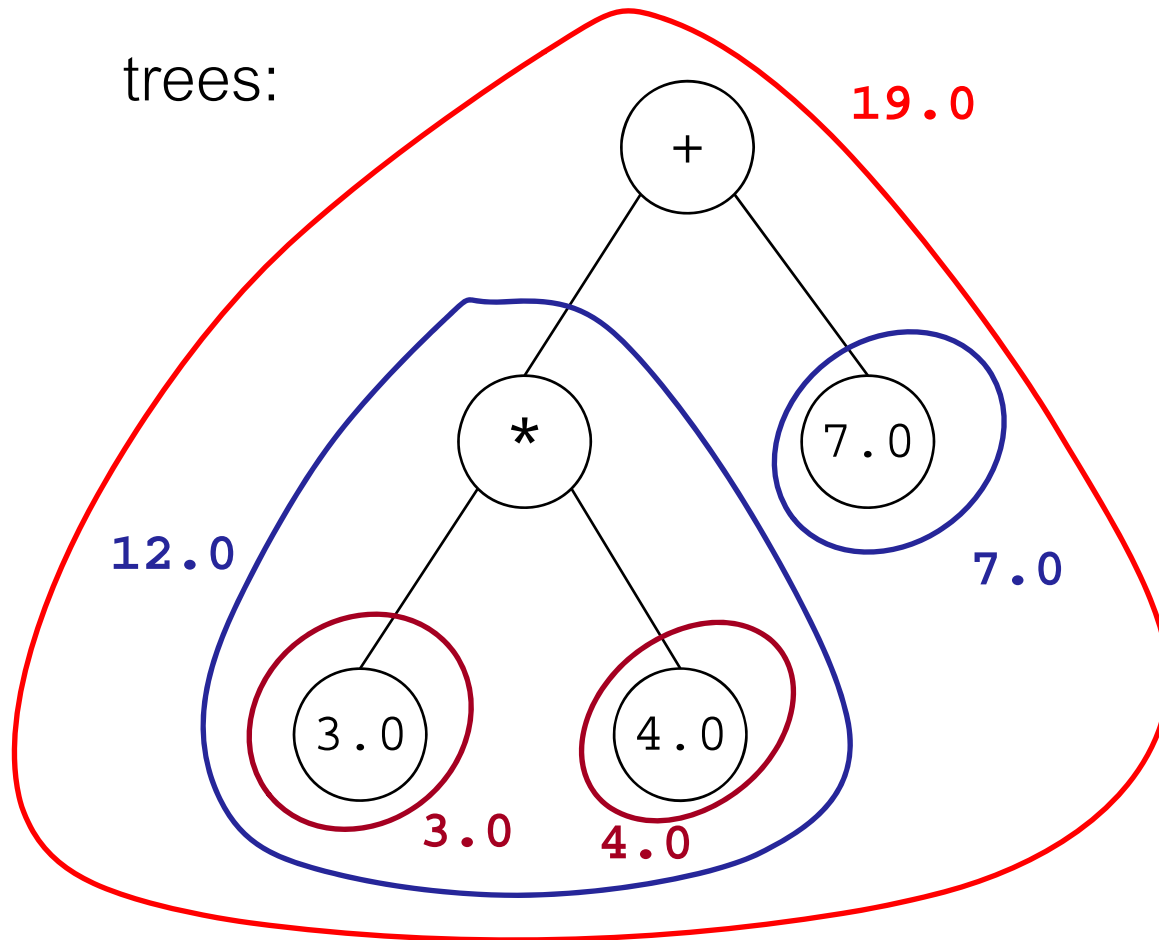
check if  $t$  is None  $\Rightarrow$  return 0

otherwise  $\Rightarrow$  return  $1 + \max$  of the heights of left and right



# Arithmetic expression trees

- Binary arithmetic expressions can be represented as binary trees:



What's the strategy to  
evaluate an expression  
from a tree?



# Evaluating a binary expression tree

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- There are no empty expressions
  - If it's a leaf, just return the value
  - Otherwise ...
    - 1. Evaluate the left tree
    - 2. Evaluate the right tree
    - 3. Combine left and right with the binary operator
- Python built-in **eval** might be handy

```
>>> eval("148 + 17")  
165
```



# Evaluating a binary expression tree

**def** evaluate(b):

*""" Evaluate the expression rooted at b. If b is a leaf, return its float data. Otherwise, evaluate b.left and b.right and combine them with b.data.*

*Assume: -- b is a non-empty binary tree*

*-- interior nodes contain data in {"+", "-", "\*", "/"}*

*-- interior nodes always have two children*

*-- leaves contain float data*

**@param** BinaryTree b: binary tree representing arithmetic expression

**@rtype:** float

```
>>> b = BinaryTree(3.0)
```

```
>>> evaluate(b)
```

```
3.0
```

```
>>> b = BinaryTree("*", BinaryTree(3.0), BinaryTree(4.0))
```

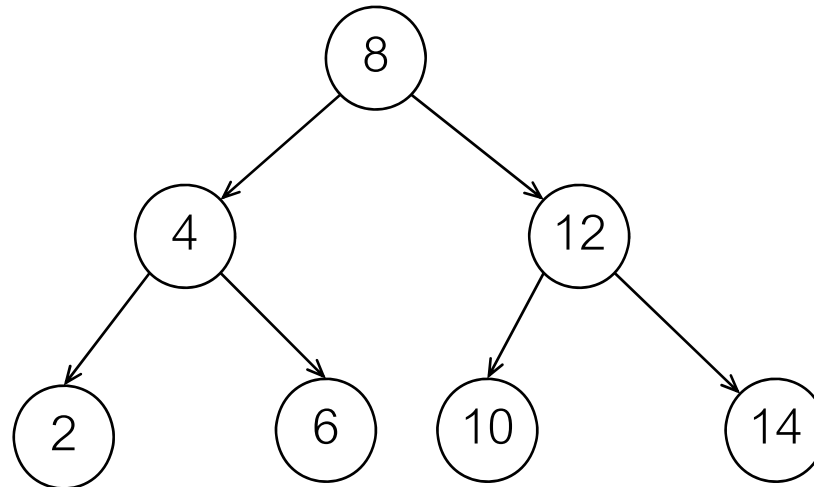
```
>>> evaluate(b)
```

```
12.0
```

```
"""
```



# inorder

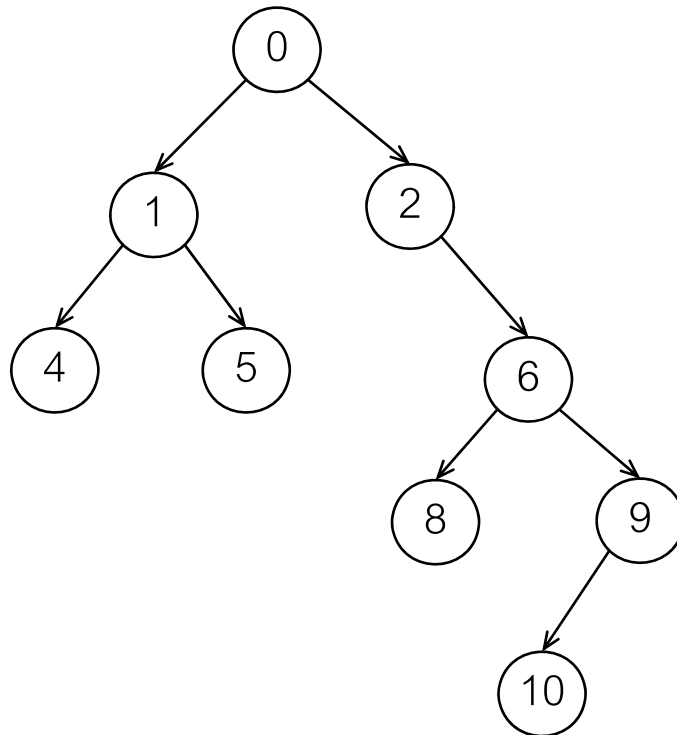


- A recursive definition:
  - visit the left subtree **inorder**
  - visit this node itself
  - visit the right subtree **inorder**
- The code is almost identical to the definition



# inorder - examples

- A recursive definition:
  - visit the left subtree **inorder**
  - visit this node itself
  - visit the right subtree **inorder**



*What is the sequence of  
nodes being visited in  
inorder?*



# inorder

```
def inorder_visit(root, act):
```

```
    """ Visit each node of binary tree rooted at root in order and act.
```

```
    @param BinaryTree root: binary tree to visit
```

```
    @param (BinaryTree)->object act: function to execute on visit (e.g., display)
```

```
    @rtype: None
```

```
>>> b = BinaryTree(8)
```

```
>>> b = insert(b, 4)
```

```
>>> b = insert(b, 2)
```

```
>>> b = insert(b, 6)
```

```
>>> b = insert(b, 12)
```

```
>>> def display(node): print(node.data, " ", end="")
```

```
>>> inorder_visit(b, display)
```

```
2 4 6 8 12
```

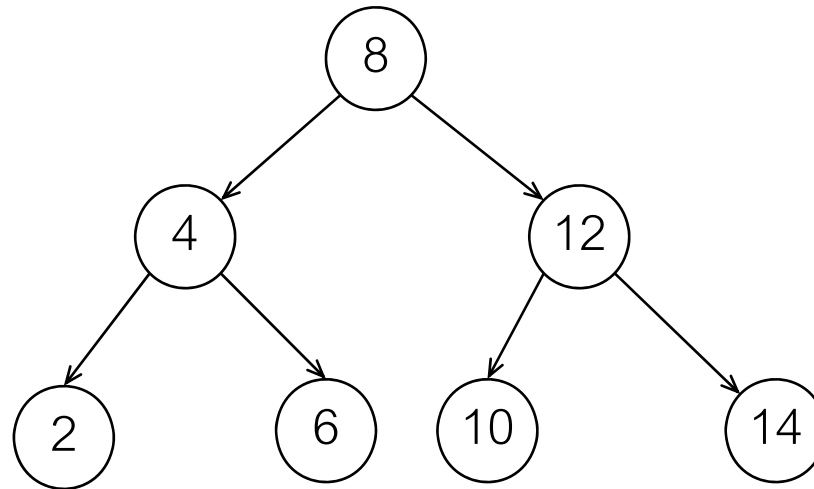
```
"""
```

```
pass
```





# preorder

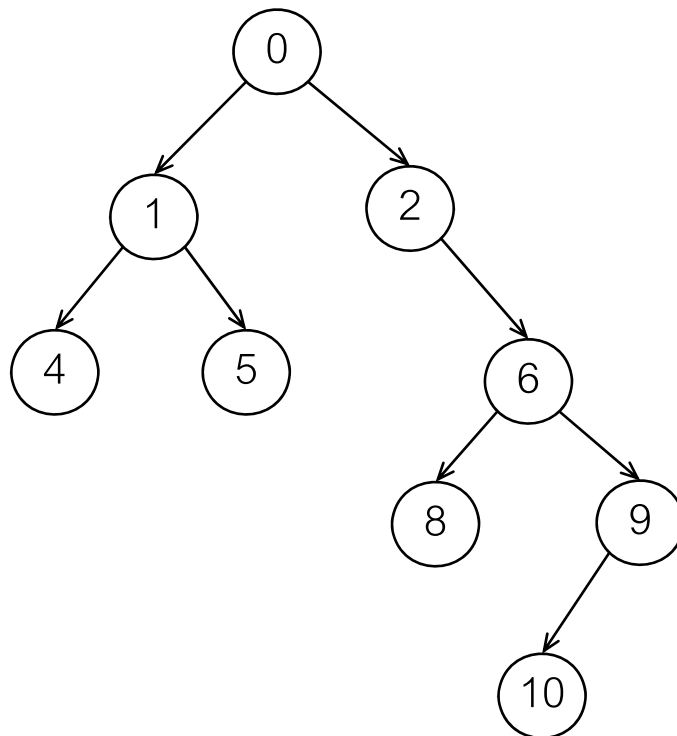


- visit this node itself
- visit the left subtree in **preorder**
- visit the right subtree in **preorder**
- Similar to general trees, except max 2 children



# preorder - examples

- A recursive definition:
  - visit this node itself
  - visit the left subtree in **preorder**
  - visit the right subtree in **preorder**



*What is the sequence of nodes being visited in inorder?*



# preorder

```
def preorder_visit(root, act):
```

```
    """ Visit each node of binary tree rooted at root in order and act.
```

```
    @param BinaryTree root: binary tree to visit
```

```
    @param (BinaryTree)->object act: function to execute on visit (e.g., display)
```

```
    @rtype: None
```

```
>>> b = BinaryTree(8)
```

```
>>> b = insert(b, 4)
```

```
>>> b = insert(b, 2)
```

```
>>> b = insert(b, 6)
```

```
>>> b = insert(b, 12)
```

```
>>> def display(node): print(node.data, " ", end="")
```

```
>>> preorder_visit(b, display)
```

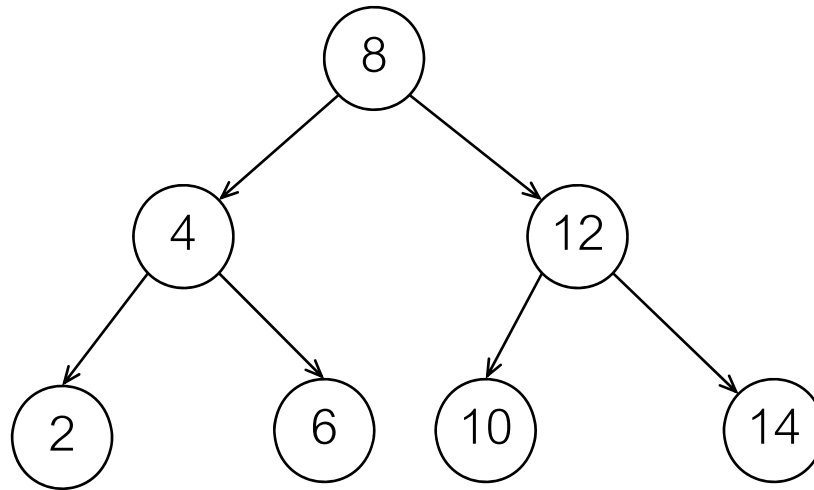
```
8 4 2 6 12
```

```
"""
```

```
pass
```



# postorder

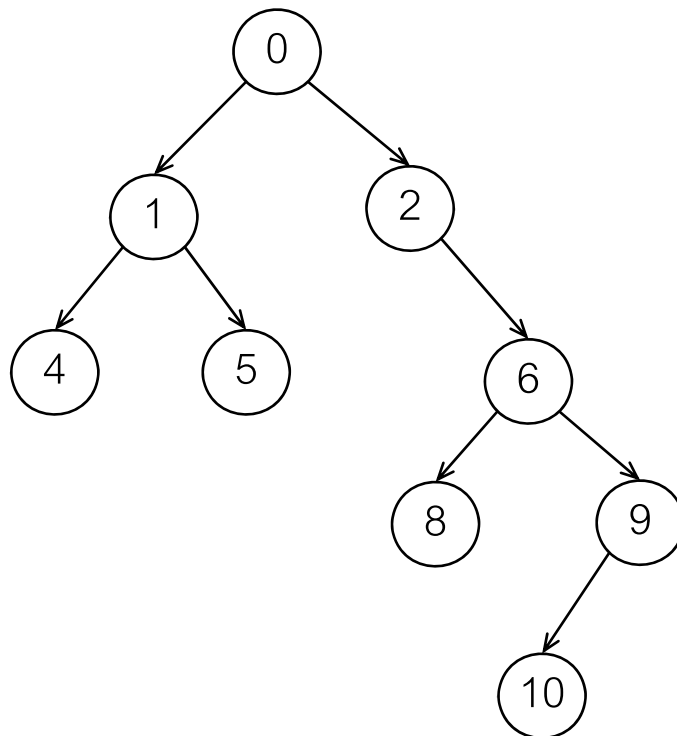


- visit the left subtree in **postorder**
- visit the right subtree in **postorder**
- visit this node itself
- Similar to general trees, except max 2 children



# postorder - examples

- A recursive definition:
  - visit the left subtree in **postorder**
  - visit the right subtree in **postorder**
  - visit this node itself



*What is the sequence of nodes being visited in inorder?*



# postorder

```
def postorder_visit(root, act):
```

```
    """ Visit each node of binary tree rooted at root in order and act.
```

```
    @param BinaryTree root: binary tree to visit
```

```
    @param (BinaryTree)->object act: function to execute on visit (e.g., display)
```

```
    @rtype: None
```

```
>>> b = BinaryTree(8)
```

```
>>> b = insert(b, 4)
```

```
>>> b = insert(b, 2)
```

```
>>> b = insert(b, 6)
```

```
>>> b = insert(b, 12)
```

```
>>> def display(node): print(node.data, " ", end="")
```

```
>>> postorder_visit(b, display)
```

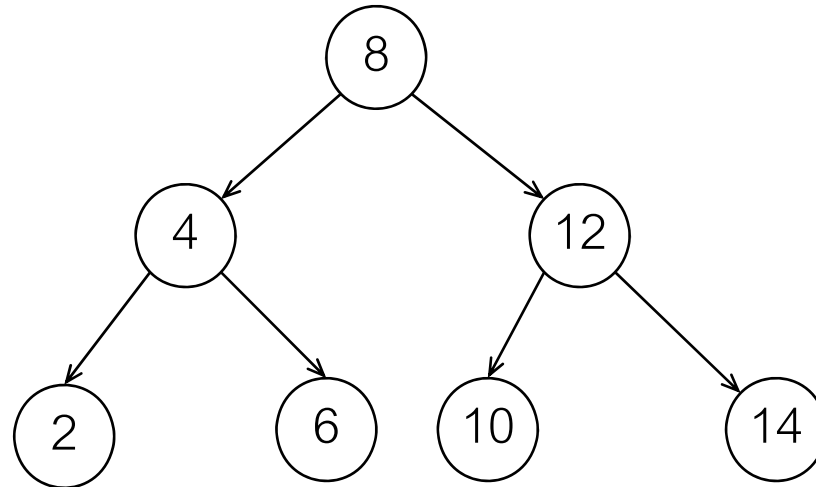
```
2 6 4 12 8
```

```
"""
```

```
pass
```



# level order



- visit this node itself
- visit this node's children
- visit this node's grandchildren
- visit this node's great grandchildren
- ...
- Similar to general trees, except max 2 children



# level order

```
def levelorder_visit(t, act):
```

```
    """ Visit BinaryTree t in level order and act on each node.
```

```
    @param BinaryTree|None t: binary tree to visit
```

```
    @param (BinaryTree)->Any act: function to execute on nodes during visit (e.g., display)
```

```
    @rtype: None
```

```
>>> b = BinaryTree(8)
```

```
>>> b = insert(b, 4)
```

```
>>> b = insert(b, 2)
```

```
>>> b = insert(b, 6)
```

```
>>> b = insert(b, 12)
```

```
>>> def display(node): print(node.data, " ", end="")
```

```
>>> levelorder_visit(b, display)
```

```
8  4  12  2  6
```

```
"""
```

```
pass
```

Thoughts? How do we implement it?





# Tracing revisited

---

- Recursive version using iterative deepening ..
- You might be a bit bewildered by the execution of `def visit_level(t, n, act)`, which means tracing is needed...
  - trace `visit_level(None, 7, act)` (for any function `act` you devise)
  - trace `visit_level(t, 0, act)` (for some `BinaryTree` with a few levels)
  - trace `visit_level(t, 1, act)` (for some `BinaryTree` with a few levels)
  - trace `visit_level(t, 2, act)` (for some `BinaryTree` with a few levels)
  - trace `visit_level(t, 3, act)` (for some `BinaryTree` with a few levels)
  - ...



# Binary Search Tree - Definition

- Add ordering conditions to a binary tree:
  - data are comparable
  - data in left subtree are less than node.data
  - data in right subtree are more than node.data

