

CSC148 winter 2016

binary trees

week 8

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Outline

binary trees

set data structure

traversals

binary *search* trees



BinaryTree

Change our generic `Tree` design so that we have two named children, `left` and `right`, and can represent an empty tree with `None`

```
class BinaryTree:
    """
    A Binary Tree, i.e. arity 2.
    """
    def __init__(self, data, left=None, right=None):
        """
        Create BinaryTree self with data and children left and right.

        @param BinaryTree self: this binary tree
        @param object data: data of this node
        @param BinaryTree|None left: left child
        @param BinaryTree|None right: right child
        @rtype: None
        """
        self.data, self.left, self.right = data, left, right
```



special methods...

We'll want the standard special methods:

- ▶ `__eq__`

- ▶ `__str__`

- ▶ `__repr__`



contains

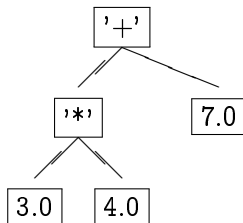
you've implemented contains on linked lists, nested Python lists, general Trees before; implement this function, then modify it to become a method

```
def contains(node, value):  
    """  
    Return whether tree rooted at node contains value.  
  
    @param BinaryTree|None node: binary tree to search for value  
    @param object value: value to search for  
    @rtype: bool  
  
    >>> contains(None, 5)  
    False  
    >>> contains(BinaryTree(5, BinaryTree(7), BinaryTree(9)), 7)  
    True  
    """
```



arithmetic expression trees

Binary arithmetic expressions can be represented as binary trees:



evaluating a binary expression tree

- ▶ there are no empty expressions
- ▶ if it's a leaf, just return the value
- ▶ otherwise...
 - ▶ evaluate the left tree
 - ▶ evaluate the right tree
 - ▶ combine left and right with the binary operator

Python built-in `eval` might be handy.



A2 uses set

some uses:

```
>>> {1, 2, 3} == {2, 3, 1}
True
>>> {1, 2, 3} - {3, 4, 5}
{1, 2}
>>> 2 in {1, 2, 3}
True
>>> {1, 2, 3}.union({3, 4, 5})
{1, 2, 3, 4, 5}
>>> set([1, 2, 3, 2, 3, 4])
{1, 2, 3, 4}
```



inorder

A recursive definition:

- ▶ visit the left subtree **inorder**
- ▶ visit this node itself
- ▶ visit the right subtree **inorder**

The code is almost identical to the definition.



preorder

- ▶ visit this node itself
- ▶ visit the left subtree in **preorder**
- ▶ visit the right subtree in **preorder**



postorder

- ▶ visit the left subtree in **postorder**
- ▶ visit the rightsubtree in **postorder**
- ▶ visit this node itself



level order

- ▶ visit this node
- ▶ visit this node's children
- ▶ visit this node's grandchildren
- ▶ visit this node's greatgrandchildren
- ▶ ...



tracing redux

some students report being a bit bewildered by the execution of `def visit level(t, n, act)`, which means tracing is needed...

- ▶ trace `visit_level(None, 7, act)` (for any function `act` you devise)
- ▶ trace `visit_level(t, 0, act)` (for some `BinaryTree` with a few levels)
- ▶ trace `visit_level(t, 1, act)` (for some `BinaryTree` with a few levels)
- ▶ trace `visit_level(t, 2, act)` (for some `BinaryTree` with a few levels)
- ▶ trace `visit_level(t, 3, act)` (for some `BinaryTree` with a few levels)
- ▶ ...

definition

Add ordering conditions to a binary tree:

- ▶ data are comparable
- ▶ data in left subtree are less than node.data
- ▶ data in right subtree are more than node.data



why binary search trees?

Searchs that are directed along a single path are efficient:

- ▶ a BST with 1 one has height 1
- ▶ a BST with 3 nodes may have height 2
- ▶ a BST with 7 nodes may have height 3
- ▶ a BST with 15 nodes may have height 4
- ▶ a BST with n nodes may have height $\lceil \lg n \rceil$.



bst_contains

If node is the root of a “balanced” BST, then we can check whether an element is present in about $\lg n$ node accesses.

```
def bst_contains(node, value):
```

```
    """
```

```
    Return whether tree rooted at node contains value.
```

```
    Assume node is the root of a Binary Search Tree
```

```
    @param BinaryTree|None node: node of a Binary Search Tree
```

```
    @param object value: value to search for
```

```
    @rtype: bool
```

```
>>> bst_contains(None, 5)
```

```
False
```

```
>>> bst_contains(BinaryTree(7, BinaryTree(5), BinaryTree(9)), 5)
```

```
True
```

```
    """
```

```
    # use BST property to avoid unnecessary searching
```



mutation: insert

```
def insert(node, data):
```

```
    """
```

```
    Insert data in BST rooted at node if necessary, and return new root
```

```
    Assume node is the root of a Binary Search Tree.
```

```
    @param BinaryTree|None node: root of a binary search tree.
```

```
    @param object data: data to insert into BST, if necessary.
```

```
>>> b = BinaryTree(8)
```

```
>>> b = insert(b, 4)
```

```
>>> b = insert(b, 2)
```

```
>>> b = insert(b, 6)
```

```
>>> b = insert(b, 12)
```

```
>>> b = insert(b, 14)
```

```
>>> b = insert(b, 10)
```

```
>>> print(b)
```

```
    14
```

```
   12
```

```
  10
```