

CSC148 winter 2015

mutating BSTs

week 9

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BA4270 (behind elevators)

<http://www.cdf.toronto.edu/~heap/148/W14/>

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Outline

recall BTreeNode

```
class BTreeNode:
    '''Binary Tree node.'''

    def __init__(self, data, left=None, right=None):
        ''' (BTreeNode, object, BTreeNode, BTreeNode) -> NoneType

        Create BTreeNode (self) with data
        and children left and right.
        '''
        self.data, self.left, self.right = data, left, right
```



insert must obey BST condition

example shows that we expect `insert` to ensure this is a binary search tree:

```
def insert(self: 'BST', data: object) -> None:
    '''Insert data, if necessary, into this tree.
```

```
>>> b = BST()
>>> b.insert(8)
>>> b.insert(4)
>>> b.insert(2)
>>> b.insert(6)
>>> b.insert(12)
>>> b.insert(14)
>>> b.insert(10)
>>> print(b)
```

```
      14
     /  \
    12   10
   /  \  /  \
  8   6 /  \  \
     /  \ /  \
    4   2 /  \
       /  \
      2   <
```

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insert function

```
def insert(node, data):  
    ''' (BTNode, object) -> BTNode
```

Insert data starting at node, and return root.

```
    , , ,
```

```
    return_node = node
```

```
    if not node:
```

```
        return_node = BTNode(data)
```

```
    elif data < node.data:
```

```
        node.left = insert(node.left, data)
```

```
    elif data > node.data:
```

```
        node.right = insert(node.right, data)
```

```
    else: # nothing to do
```

```
        pass
```

```
    return return_node
```



deletion of data from BST rooted at node?

- ▶ what return value?
- ▶ what to do if node is None?
- ▶ what if data to delete is less than that at node?
- ▶ what if it's more?
- ▶ what if the data equals this node's data and...
 - ▶ this node has no left child
 - ▶ ... no right child?
 - ▶ both children?

