

Strike on ... any vote next week (April 1st)
- A3 - discuss pruning, game-state-tree Wed or Mon.
→ lab #10/quiz cancelled

CSC148 winter 2015

efficiency

week 11

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Outline

searching

height analysis

sorting

big-Oh on paper

big-Oh examples



contains

Suppose `v` refers to a number. How efficient is the following statement in its use of time?

`v in [97, 36, 48, 73, 156, 947, 56, 236]`
must look at all elements (say n of them)

Roughly how much longer would the statement take if the list were 2, 4, 8, 16, ... times longer? *→ proportional*

Does it matter whether we used a built-in Python list or our implementation of `LinkedList`? *also linear*

add order...

Suppose we know the list is sorted in ascending order, see
`sorted_list.py`

How does the running time scale up as we make the list 2, 4, 8,
16,... times longer? → 1 step longer for
each doubling - trivial.



$$\underline{\underline{\lg(n)}}$$
$$\log_2$$

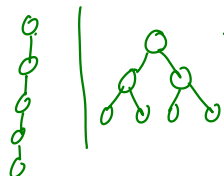
Key insight: the number of times I repeatedly divide n in half before I reach 1 is the same as the number of times I double 1 before I reach (or exceed) n : $\log_2(n)$, often known in CS as $\lg n$, since base 2 is our favourite base.

For an n -element list, it takes time proportional to n steps to decide whether the list contains a value, but only time proportional to $\lg(n)$ to do the same thing on an ordered list. What does that mean if n is 1,000,000? What about 1,000,000,000? *small increment*



trees

How efficient is `_contains_` on each of the following:

- ▶ our general **Tree** class? — linear — looks at every node
 - ▶ our general **BTNode** class? — also linear
 - ▶ our **BST** class? — if "well balanced" $\sim \lg n$
- 
- The diagrams show two tree structures. On the left is a linear tree with 6 nodes connected in a single vertical chain. On the right is a balanced binary tree with 7 nodes, where the root has two children, and each of those children has two children of their own, forming a full binary tree structure.

The last case should probably be answered "depends..."



node packing...



height 4

Complete BT
min # nodes

maximum number of nodes in a tree of height:

► 0

0

0

► 1?

1

1

► 2?

3



2



► 3?

7



4

► 4?

15



8

5?

31

16

► h?

$2^h - 1$

$2^h - 1$



invert node packing...

$$2^{h-1} \leq n \leq 2^h - 1$$

if $n \leq 2^h - 1$, then $\underline{n + 1 \leq 2^h}$. Take \lg from both sides:

$$\begin{aligned} n &\geq 2^{h-1} \\ \lg(n) &\geq h-1 \end{aligned}$$

$$\lg(n) + 1 \geq h$$

$$\lg(n + 1) \leq h$$

... where h is the height of the tree

$$\lg(n) \sim h$$

notice that $\lg(n) \equiv \lg(n + 1)$, so if our BST is tightly packed (AKA balanced), we use proportional to $\lg(n)$ time to search n nodes

↓ complete BST

logarithmic operations
on BST



sorting

how does the time to sort a list with n elements vary with n ?
it depends:

- ▶ bubble sort
- ▶ selection sort
- ▶ insertion sort
- ▶ some other sort?



quick sort

idea: break a list up (partition) into the part smaller than some value (pivot) and not smaller than that value, sort those parts, then recombine the list:

```
def qs(L):  
    ''' (list) -> list  
    '''  
    if len(L) < 2:  
        # copy of L  
        return L[:]  
    else:  
        return (qs([i for i in L if i < L[0]]) +  
                [L[0]] +  
                qs([i for i in L[1:] if i >= L[0]]))
```



counting quick sort: $n = 7$

$$\text{qs}([4, 2, 6, 1, 3, 5, 7])$$

$$\text{qs}([2, 1, 3]) + [4] + \text{qs}([6, 5, 7])$$

$$\text{qs}([1]) + [2] + \text{qs}([3]) \quad + \quad [4] \quad + \quad \text{qs}([5]) + [6] + \text{qs}([7])$$

$$[1] \quad + \quad [2] \quad + \quad [3] \quad + \quad [4] \quad + \quad [5] \quad + \quad [6] \quad + \quad [7]$$

$$[1, 2, 3] \quad + \quad [4] \quad + \quad [5, 6, 7]$$

$$[1, 2, 3, 4, 5, 6, 7]$$

