Ad-some still to come

- use Markus re-mark + indicate (small) change - discount.
Td-online-see navbar.

CSC148 fall 2013

names, tracing, abstraction, recursion week 12

Danny Heap
heap@cs.toronto.edu
BA4270 (behind elevators)
http://www.cdf.toronto.edu/~heap/148/F13/
416-978-5899

November 28, 2013



Outline

memory model

tracing... or not

consequences of recursion





Enough detail to predict results and efficiency of our code — more detail than end users, less than compiler/interpreter designers. In Python:

Every name contains a value

▶ Every value is a reference to the address of an object



searching for names

python looks, in order:

- ▶ innermost scope (function body, usually) local
- enclosing scopes(nonlocal)
- global (current module or __main__)
- built-in names
- see scopes and namespaces



intense example

Try running python docs namespace example to check your comfort level

methods

Guld be this ohn

The first parameter conventionally called self, is a reference to the instance:

Now Foo.f(f1) means f1.f()

hunting for a method...

Start in the nearest subclass and work upwards, for example visualize method

don't trace too far!

```
def rec_max(L):
```

Return the maximum number in possibly nested list of numbers.

>>>
$$rec_{max}([17, 21, 0])$$
 $\rightarrow max([17, 21, 0])$
>>> $rec_{max}([17, [21, 24], 0])$ $\rightarrow max([17, 24, 0])$ $\rightarrow 24$
>>> $rec_{max}([17, [21, 24], [18, 37, 16], 0])$
 $\rightarrow max([7, 24, 24], [18, 37, 16], 0]$

 $\texttt{return max}([\texttt{rec_max}(\texttt{x}) \texttt{ if isinstance}(\texttt{x}, \texttt{ list}) \texttt{ else } \texttt{x} \texttt{ for } \texttt{x} \texttt{ in } \texttt{L}])$

Recommended:

- trace the simplest (non-recursive) case
- trace the next-most complext case, plug in known results
- same as previous step...





TMI tracing

In contrast to the step-by-step, plus abstraction (previous slide), you could trace this in the visualizer

TMI tracing

In contrast to the step-by-step, plus abstraction (previous slide), you could trace this in the visualizer