# CSC 311: Introduction to Machine Learning Lecture 5 - Linear Models III, Neural Nets I

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# Outline

#### 1 Softmax Regression

#### 2 Convexity

- **③** Tracking Model Performance
- **4** Limits of Linear Classification
- **5** Neural Networks
- 6 Multilayer Perceptrons
- **7** Expressivity of a Neural Network



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Task is to predict a discrete (> 2)-valued target.





- Targets form a discrete set  $\{1, \ldots, K\}$ .
- Represent targets as one-hot vectors or one-of-K encoding:

$$\mathbf{t} = \underbrace{(0, \dots, 0, 1, 0, \dots, 0)}_{\text{entry } k \text{ is } 1} \in \mathbb{R}^{K}$$

#### Linear Function of Inputs

Vectorized form:

$$\mathbf{z} = \mathbf{W}\mathbf{x} + \mathbf{b}$$
 or  
 $\mathbf{z} = \mathbf{W}\mathbf{x}$  with dummy  $x_0 = 1$ 

Non-vectorized form:

$$z_k = \sum_{j=1}^{D} w_{kj} x_j + b_k$$
 for  $k = 1, 2, ..., K$ 

- W:  $K \ge D$  matrix.
- $\mathbf{x}$ :  $D \ge 1$  vector.
- **b**: *K* x 1 vector.
- $\mathbf{z}$ :  $K \ge 1$  vector.

Interpret  $z_k$  as how much the model prefers the k-th prediction.

$$y_i = \begin{cases} 1, & \text{if } i = \arg\max_k z_k \\ 0, & \text{otherwise} \end{cases}$$

How does the K = 2 case relate to the binary linear classifiers?

### Softmax Regression

- Soften the predictions for optimization.
- A natural activation function is the softmax function, a generalization of the logistic function:

$$y_k = \operatorname{softmax}(z_1, \dots, z_K)_k = \frac{e^{z_k}}{\sum_{k'} e^{z_{k'}}}$$

- Inputs  $z_k$  are called the logits.
- Interpret outputs as probabilities.
- If z<sub>k</sub> is much larger than the others, then softmax(z)<sub>k</sub> ≈ 1 and it behaves like argmax.

What does the K = 2 case look like?

Use cross-entropy as the loss function.

$$\mathcal{L}_{CE}(\mathbf{y}, \mathbf{t}) = -\sum_{k=1}^{K} t_k \log y_k = -\mathbf{t}^{\top} (\log \mathbf{y}),$$

where the log is applied element-wise.

Often use a combined softmax-cross-entropy function.

#### Gradient Descent Updates for Softmax Regression

Softmax Regression:

$$\begin{aligned} \mathbf{z} &= \mathbf{W} \mathbf{x} \\ \mathbf{y} &= \operatorname{softmax}(\mathbf{z}) \\ \mathcal{L}_{\operatorname{CE}} &= -\mathbf{t}^{\top}(\log \mathbf{y}) \end{aligned}$$

Gradient Descent Updates:

$$\frac{\partial \mathcal{L}_{\text{CE}}}{\partial \mathbf{w}_k} = \frac{\partial \mathcal{L}_{\text{CE}}}{\partial z_k} \cdot \frac{\partial z_k}{\partial \mathbf{w}_k} = (y_k - t_k) \cdot \mathbf{x}$$
$$\mathbf{w}_k \leftarrow \mathbf{w}_k - \alpha \frac{1}{N} \sum_{i=1}^N (y_k^{(i)} - t_k^{(i)}) \mathbf{x}^{(i)}$$



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### When are Critical Points Optimal?

- Gradient descent finds a critical point, but is it a global optimum?
- In general, a critical point may be a local optimum only.
- If a function is convex, then every critical point is a global optimum.



#### Convex Sets

#### A set $\mathcal{S}$ is convex if

any line segment connecting two points in S lies entirely within S.

$$\mathbf{x}_1, \mathbf{x}_2 \in \mathcal{S} \Rightarrow \quad \lambda \mathbf{x}_1 + (1 - \lambda) \mathbf{x}_2 \in \mathcal{S} \quad \text{for } 0 \le \lambda \le 1.$$



Weighted averages or convex combinations of points in S lie within S.

$$\mathbf{x}_1, \dots, \mathbf{x}_N \in \mathcal{S}$$
  
$$\Rightarrow \lambda_1 \mathbf{x}_1 + \dots + \lambda_N \mathbf{x}_N \in \mathcal{S} \quad \text{for } \lambda_i > 0, \ \lambda_1 + \dots + \lambda_N = 1.$$

## **Convex Functions**

- A function f is convex if
  - the line segment between any two points on f's graph lies above f's graph between the two points.
  - the set of points lying above the graph of f is convex.
  - for any  $\mathbf{x}_0, \mathbf{x}_1$  in the domain of f,

$$f((1-\lambda)\mathbf{x}_0 + \lambda \mathbf{x}_1) \le (1-\lambda)f(\mathbf{x}_0) + \lambda f(\mathbf{x}_1)$$

• f is bowl-shaped.



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#### Convex Loss Functions

For linear models,  $z = \mathbf{w}^{\top}\mathbf{x} + b$  is a linear function of  $\mathbf{w}$  and b. If the loss function is a convex function of z, then it is also a convex function of  $\mathbf{w}$  and b.

Which loss functions are convex?





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- Track progress during learning by plotting training curves.
- Chose the training criterion (e.g. squared error, cross-entropy) partly to be easy to optimize.
- May wish to track other metrics to measure performance (even if we can't directly optimize them).

## Tracking Accuracy for Binary classification

We can track accuracy, or fraction correctly classified.

- Equivalent to the average 0–1 loss, the error rate, or fraction incorrectly classified.
- Useful metric to track even if we couldn't optimize it.

Another way to break down the accuracy:

$$Acc = \frac{TP + TN}{P + N} = \frac{TP + TN}{TP + TN + FP + FN}$$

- P=num positive; N=num negative;
- TP=true positives; TN=true negatives
- FP=false positive or a type I error
- FN=false negative or a type II error

- Suppose you are screening patients for a particular disease.
- It's known that 1% of patients have that disease.
- What is the simplest model that can achieve 99% accuracy?
- You are able to observe a feature which is 10 times more likely in a patient who has cancer. Does this improve your accuracy?

Useful metrics even under class imbalance!

Sensitivity = 
$$\frac{TP}{TP+FN}$$
 [True positive rate]  
Specificity =  $\frac{TN}{TN+FP}$  [True negative rate]

What happens if our classification problem is not truly (log-)linearly seperable? How do we pick a threshold for  $y = \sigma(x)$ ?

# Designing Diagnostic Tests



- You've developed a binary model to predict whether someone has a specific disease.
- What happens to sensitivity and specificity as you slide the threshold from left to right?

## Tradeoff between Sensitivity and specificity



## Receiver Operating Characteristic (ROC) curve



Area under the ROC curve (AUC) is a useful metric to track if a binary classifier achieves a good tradeoff between sensitivity and specificity.

## Confusion Matrix for Multi-Class classification

- You might also be interested in how frequently certain classes are confused.
- Confusion matrix:  $K \times K$  matrix; rows are true labels, columns are predicted labels, entries are frequencies
- What does the confusion matrix look like for a perfect classifier?



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Some datasets are not linearly separable, e.g. XOR.



Visually obvious, but how can we prove this formally?

# Proof That XOR is Not Linearly Separable

Proof by Contradiction:

- Half-spaces are convex: if two points lie in a half-space, line segment connecting them also lie in the same half-space.
- Suppose there were some feasible weights (hypothesis). If the positive examples are in the positive half-space, then the green line segment must be as well.
- Similarly, the red line segment must line within the negative half-space.
- But the intersection can't lie in both half-spaces. Contradiction!



# Classifying XOR Using Feature Maps

• Sometimes we can overcome this limitation using feature maps, just like for linear regression. E.g., for **XOR**:

$$\boldsymbol{\psi}(\mathbf{x}) = \begin{pmatrix} x_1 \\ x_2 \\ x_1 x_2 \end{pmatrix}$$

| $x_1$ | $x_2$ | $\psi_1(\mathbf{x})$ | $\psi_2(\mathbf{x})$ | $\psi_3(\mathbf{x})$ | t |
|-------|-------|----------------------|----------------------|----------------------|---|
| 0     | 0     | 0                    | 0                    | 0                    | 0 |
| 0     | 1     | 0                    | 1                    | 0                    | 1 |
| 1     | 0     | 1                    | 0                    | 0                    | 1 |
| 1     | 1     | 1                    | 1                    | 1                    | 0 |

- This is linearly separable. (Try it!)
- Designing feature maps can be hard. Can we learn them?

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## A Neuron in the Brain

Neurons receive input signals and accumulate voltage. After some threshold they will fire spiking responses.



[Pic credit: www.moleculardevices.com]

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## A Simpler Neuron

• For neural nets, we use a much simpler model neuron, or **unit**:



- Compare with logistic regression:  $y = \sigma(\mathbf{w}^{\top}\mathbf{x} + b)$
- By throwing together lots of these incredibly simplistic neuron-like processing units, we can do some powerful computations!

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# A Feed-Forward Neural Network

- A directed acyclic graph (DAG)
- Units are grouped into layers



### Multilayer Perceptrons

- A multi-layer network consists of fully connected layers.
- In a fully connected layer, all input units are connected to all output units.
- Each hidden layer *i* connects  $N_{i-1}$  input units to  $N_i$  output units. Weight matrix is  $N_i \ge N_{i-1}$ .
- The outputs are a function of the input units:

$$\mathbf{y} = f(\mathbf{x}) = \phi\left(\mathbf{W}\mathbf{x} + \mathbf{b}\right)$$

 $\phi$  is applied component-wise.



#### Some Activation Functions



#### More Activation Functions


# A Composition of Functions

• Each layer computes a function, so the network computes a composition of functions:

$$\begin{aligned} \mathbf{h}^{(1)} &= f^{(1)}(\mathbf{x}) = \phi(\mathbf{W}^{(1)}\mathbf{x} + \mathbf{b}^{(1)}) \\ \mathbf{h}^{(2)} &= f^{(2)}(\mathbf{h}^{(1)}) = \phi(\mathbf{W}^{(2)}\mathbf{h}^{(1)} + \mathbf{b}^{(2)}) \\ &\vdots \\ \mathbf{y} &= f^{(L)}(\mathbf{h}^{(L-1)}) \end{aligned}$$

• Or more simply:

$$\mathbf{y} = f^{(L)} \circ \cdots \circ f^{(1)}(\mathbf{x}).$$

- $h^{(2)}$ f(2) $h^{(1)}$ (1) $\mathbf{X}$
- Neural nets provide modularity: we can implement each layer's computations as a black box.

- If task is regression: choose  $\mathbf{y} = f^{(L)}(\mathbf{h}^{(L-1)}) = (\mathbf{w}^{(L)})^{\top}\mathbf{h}^{(L-1)} + b^{(L)}$
- If task is binary classification: choose  $\mathbf{y} = f^{(L)}(\mathbf{h}^{(L-1)}) = \sigma((\mathbf{w}^{(L)})^{\top}\mathbf{h}^{(L-1)} + b^{(L)})$

#### Feature Learning

Neural nets can be viewed as a way of learning features:



The goal:



### Feature Learning

- Suppose we're trying to classify images of handwritten digits.
- Each image is represented as a vector of  $28 \times 28 = 784$  pixel values.
- Each hidden unit in the first layer acts as a **feature detector**.
- We can visualize **w** by reshaping it into an image. Below is an example that responds to a diagonal stroke.



# Features for Classifying Handwritten Digits

Some features learned by the first hidden layer of a handwritten digit classifier:



Unlike hard-coded feature maps (e.g., in polynomial regression), features learned by neural networks adapt to patterns in the data.

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# Expressivity

- A hypothesis space  $\mathcal{H}$  is the set of functions that can be represented by some model.
- Consider two models A and B with hypothesis spaces  $\mathcal{H}_A, \mathcal{H}_B$ .
- If  $\mathcal{H}_B \subseteq \mathcal{H}_A$ , then A is more expressive than B. A can represent any function f in  $\mathcal{H}_B$ .



• Some functions (XOR) can't be represented by linear classifiers. Are deep networks more expressive?

- Consider a linear layer: the activation function was the identity. The layer just computes an affine transformation of the input.
- Any sequence of *linear* layers is equivalent to a single linear layer.

$$\mathbf{y} = \underbrace{\mathbf{W}^{(3)}\mathbf{W}^{(2)}\mathbf{W}^{(1)}}_{\triangleq \mathbf{W}'} \mathbf{x}$$

Deep linear networks can only represent linear functions
 — no more expressive than linear regression.

- Multilayer feed-forward neural nets with *nonlinear* activation functions
- Universal Function Approximators: They can approximate any function arbitrarily well, i.e., for any f : X → T there is a sequence f<sub>i</sub> ∈ H with f<sub>i</sub> → f.
- True for various activation functions (thresholds, logistic, ReLU, etc.)

#### Designing a Network to Classify XOR

Assume hard threshold activation function



#### Designing a Network to Classify XOR



- $h_1$  computes  $\mathbb{I}[x_1 + x_2 0.5 > 0]$ 
  - i.e.  $x_1$  OR  $x_2$
- $h_2$  computes  $\mathbb{I}[x_1 + x_2 1.5 > 0]$ 
  - i.e.  $x_1$  AND  $x_2$
- $y \text{ computes } \mathbb{I}[h_1 h_2 0.5 > 0] \equiv \mathbb{I}[h_1 + (1 h_2) 1.5 > 0]$ • i.e.  $h_1 \text{ AND (NOT } h_2) = x_1 \text{ XOR } x_2$

### Universality for Binary Inputs and Targets

- Hard threshold hidden units, linear output
- Strategy:  $2^D$  hidden units, each of which responds to one particular input configuration



• Only requires one hidden layer, though it is extremely wide.

# Expressivity

- What about the logistic activation function?
- Approximate a hard threshold by scaling up the weights and biases:



• Logistic units are differentiable, so we can learn weights with gradient descent.

#### Expressivity—What is it good for?

- Universality is not necessarily a golden ticket.
  - ▶ You may need a very large network to represent a given function.
  - ▶ How can you find the weights that represent a given function?
- Expressivity can be bad: if you can learn any function, overfitting is potentially a serious concern!
  - Recall the polynomial feature mappings from Lecture 2.
    Expressivity increases with the degree M, eventually allowing multiple perfect fits to the training data.



This motivated  $L^2$  regularization.

• Do neural networks overfit and how can we regularize them?

### Regularization and Overfitting for Neural Networks

- The topic of overfitting (when & how it happens, how to regularize, etc.) for neural networks is not well-understood, even by researchers!
  - ▶ In principle, you can always apply  $L^2$  regularization.
  - ▶ You will learn more in CSC413.
- A common approach is early stopping, or stopping training early, because overfitting typically increases as training progresses.



• Unlike  $L^2$  regularization, we don't add an explicit  $\mathcal{R}(\boldsymbol{\theta})$  term to our cost.

- Multi-class classification
- Convexity of loss functions
- Selecting good metrics to track performance in models
- From linear to non-linear models