

CSC200: Lecture 2

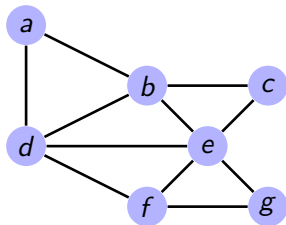
Allan Borodin

Networks and mathematics used in this course

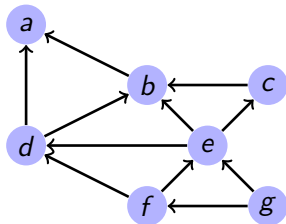
- Two main mathematical subjects of primary relevance to this course:
 - ① graph theoretic concepts
 - ② probability
- In motivating the course, we have seen a number of examples of applications of graphs (also commonly referred to as networks) and hinted at some **basic graph-theoretic concepts**. We will continue that discussion (i.e. material from Chapter 2 of the text) now and for part of the next lecture before moving on to Chapter 3 in the next lecture.

Graphs: come in two varieties

- 1 **undirected graphs** (graph usually means an undirected graph.)



- 2 **directed graphs** (often called di-graphs).



Visualizing Networks as Graphs

- **nodes**: entities (people, countries, companies, organizations, ...)
- **edges** (may **directed** or **weighted**): relationship between entities
 - ▶ friendship, classmates, did business together, viewed the same web pages, ...
 - ▶ membership in a club, class, political party, ...

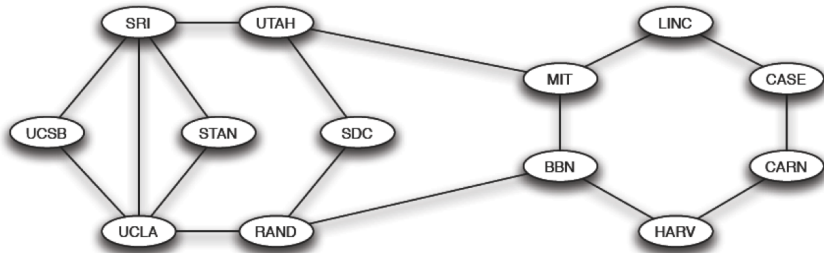


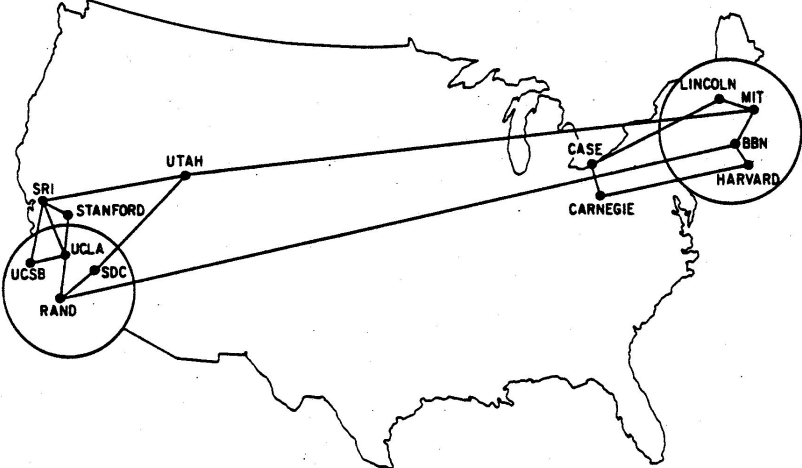
Figure : Internet: Dec. 1970 [E&K, Ch.2]

Adjacency matrix for graph induced by eastern sites (in alphabetical order) in 1970 internet graph: another way to represent a graph)

$$A(G) = \begin{pmatrix} 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 & 1 & 0 \end{pmatrix}$$

- This **node induced subgraph** is a 6 node **regular graph** of **degree 2**. It is a **simple graph** in that there are no self-loops or multiple edges.
- Note that the adjacency matrix of an (undirected) simple graph is a symmetric matrix (i.e. $A_{i,j} = A_{j,i}$) with $\{0,1\}$ entries.
- To specify distances, we would need to give weights to the edges to represent the distances.

December 1970 internet visualized geographically [Heart et al 1978]



Kidney Exchange: Swap Chains

- Waiting list for kidney donation: 80K in US, 3K in Canada
- Live kidney donation common in N.A. to get around waiting list problems: requires donor-recipient pairs
- Exchange: supports willing pairs who are incompatible
 - 1 allows multiway-exchange
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Kidney Exchange: Swap Chains

- Waiting list for kidney donation: 80K in US, 3K in Canada
- Live kidney donation common in N.A. to get around waiting list problems: requires **donor-recipient pairs**
- Exchange: supports willing pairs who are incompatible
 - 1 allows multiway-exchange
 - 2 supported by sophisticated algorithms to find matches
- But what if someone reneges? \Rightarrow require **simultaneous transplantation!**

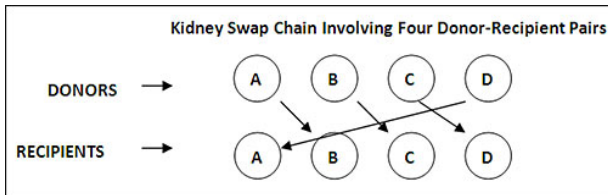
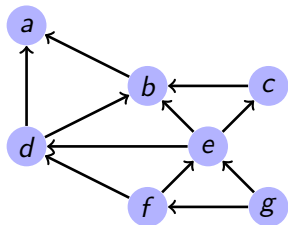
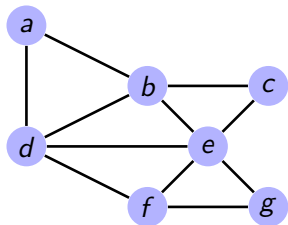


Figure : Dartmouth-Hitchcock Medical Center, NH, 2010

Recall: undirected graphs vs. directed graphs



More definitions and terminology

- In order to refer to the nodes and edges of a graph, we define graph $G = (V, E)$, where
 - ▶ V is the set of **nodes** (often called vertices)
 - ▶ E is the set of **edges** (sometimes called links or arcs)

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- **Undirected graph**: an edge (u, v) is an **unordered** pair of nodes.

- **Directed graph**: an edge (u, v) is an **ordered pair** of nodes $\langle u, v \rangle$.
 - ▶ However, we usually know when we have a directed graph and just write (u, v) .

Basic definitions continued

- First start with **undirected** graphs $G = (V, E)$.

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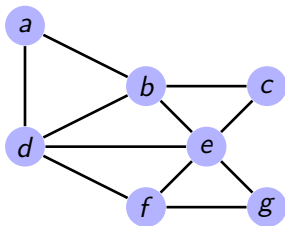
- First start with **undirected** graphs $G = (V, E)$.
- A **path** between two nodes, say u and v is a sequence of nodes, say u_1, u_2, \dots, u_k , where for every $1 \leq i \leq k - 1$,
 - ▶ the pair (u_i, u_{i+1}) is an edge in E ,
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- The **length** of a path is the number of edges on that path.
- A graph is a **connected** if there is a path between every pair of nodes. For example, the following graph is connected.



Romantic Relationships [Bearman et al, 2004]

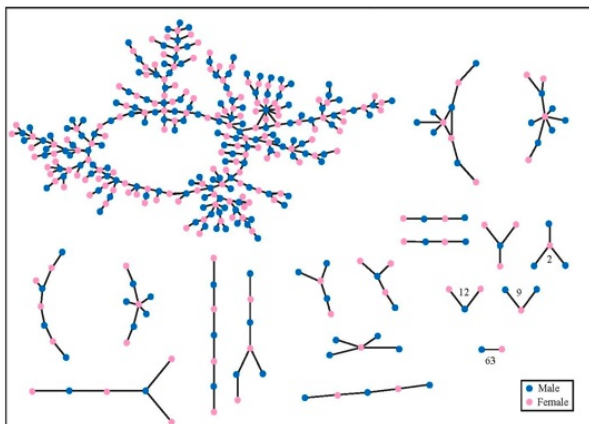
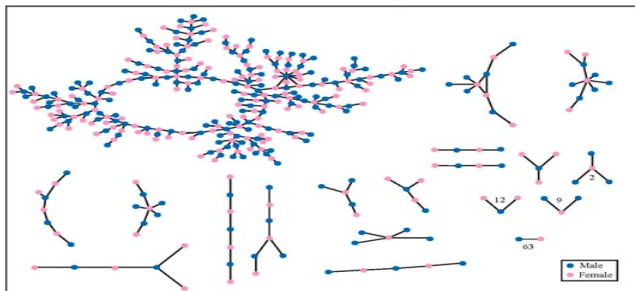


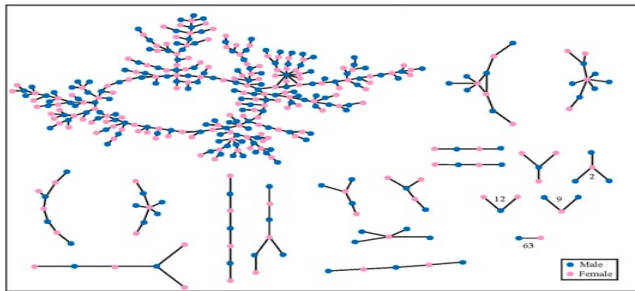
Figure : Dating network in US high school over 18 months.

- Illustrates common structural properties of many networks
- What predictions could you use this for?

More basic definitions



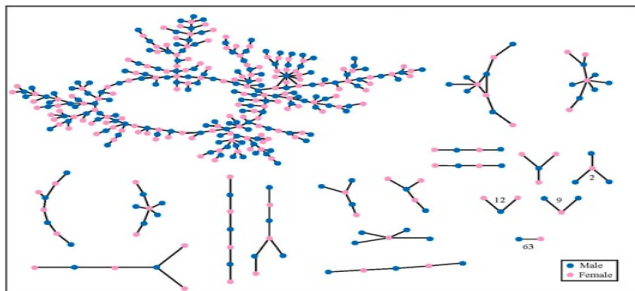
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Observation

Many **connected components** including one “**giant component**”

More basic definitions



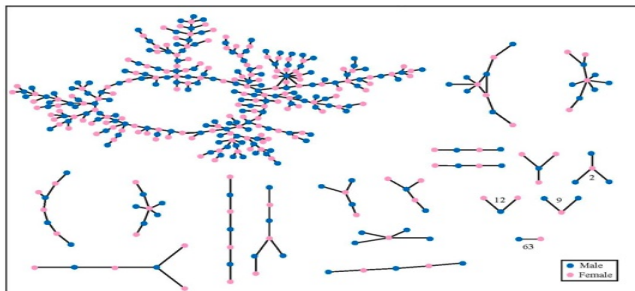
Observation

Many **connected components** including one “**giant component**”

- We will use this same graph to illustrate some other basic concepts.
- A **cycle** is path u_1, u_2, \dots, u_k such that $u_1 = u_k$; that is, the path **starts and ends at the same node**.

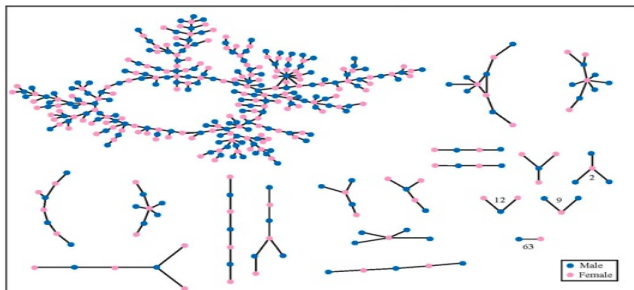
Simple paths and simple cycles

- Usually only consider **simple paths** and **simple cycles**: **no repeated nodes** (other than the start and end nodes in a simple cycle.)



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Observation

- There is one big simple cycle and (as far as I can see) three small simple cycles in the “giant component”.
- Only one other connected component has a **cycle**: a **triangle** having three nodes. Note: this graph is “almost” **bipartite** and “almost” **acyclic**.

Example of an acyclic bipartite graph

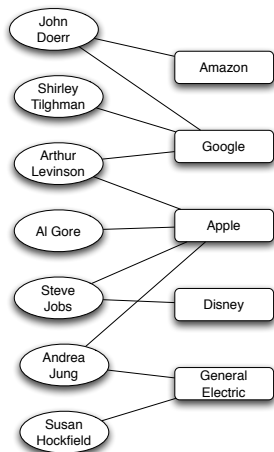


Figure : [E&K, Fig 4.4] One type of affiliation network that has been widely studied is the memberships of people on corporate boards of directors. A very small portion of this network (as of mid-2009) is shown here.

Florentine marriages and shortest paths

- Medici connected to more families, but not by much
- More importantly: lie between most pairs of families
 - ▶ **shortest paths** between two families: coordination, communication
 - ▶ Medici lie on 52% of all shortest paths; Guadagni 25%; Strozzi 10%

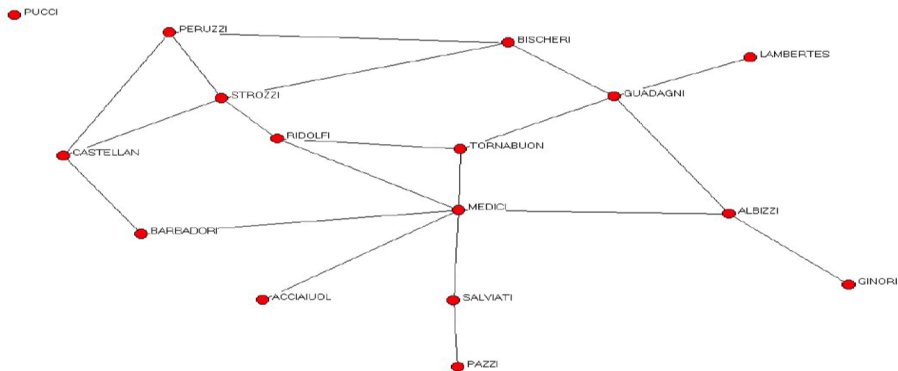


Figure : see [Jackson, Ch 1]

Breadth first search and path lengths [E&K, Fig 2.8]

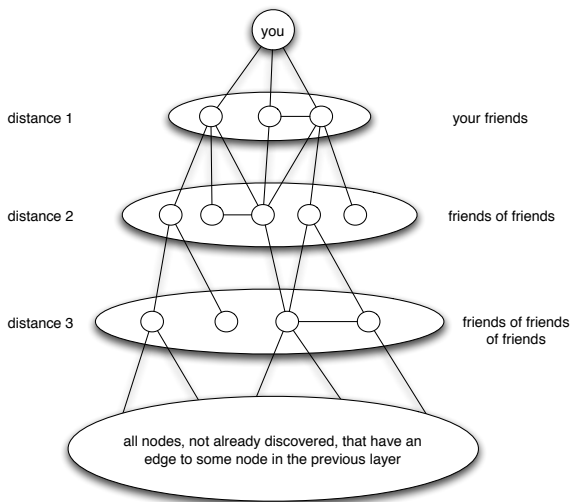


Figure : Breadth-first search discovers distances to nodes one layer at a time. Each layer is built of nodes adjacent to at least one node in the previous layer.

The Small World Phenomena

The small world phenomena suggests that in a connected social network any two individuals are likely to be connected (i.e. know each other indirectly) by a short path.

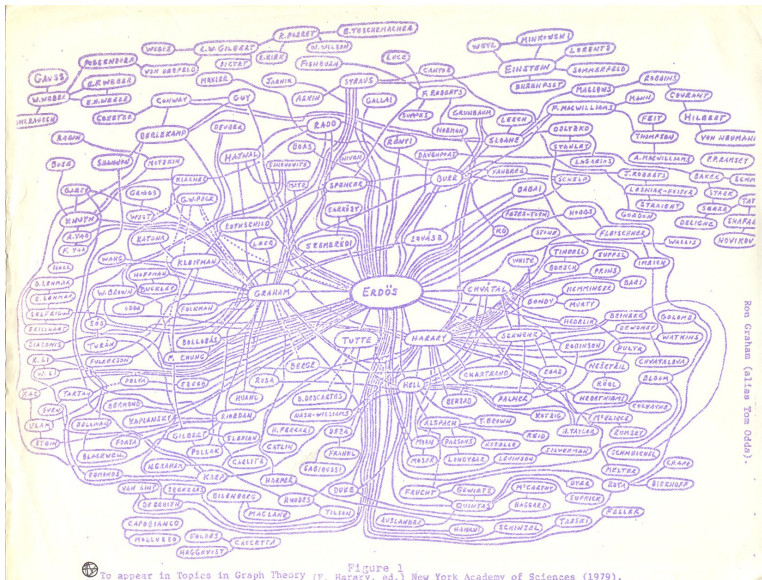
Later in the course we will study 1967 Milgram's small world experiment where he asked random people in Omaha Nebraska to forward a letter to a specified individual in a suburb of Boston which became the origin of the idea of [six degrees of separation](#).

Small Collaboration Worlds

For now let us just consider collaboration networks like that of mathematicians or actors. For mathematicians (or more generally say scientists) we can form the collaboration network in which an edge represents co-authorship on a published paper. For actors, we can form a collaboration network where an edge represents actors performing in the same movie. For mathematicians one considers their Erdos number which is the length of the shortest path to Paul Erdos. For actors, a popular notion is ones Bacon number, the shortest path to Kevin Bacon.

Erdos collaboration graph drawn by Ron Graham

[<http://www.oakland.edu/enp/cgraph.jpg>]



Ron Graham (alias Tom Odde).

Analogous concepts for directed graphs

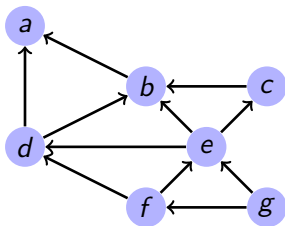
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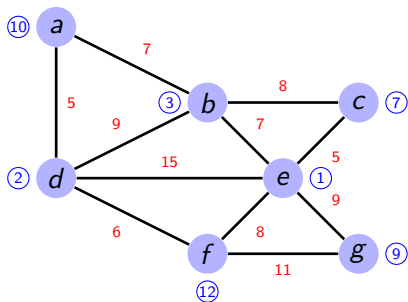
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- We now have **directed paths** and **directed cycles**. Instead of connected components, we have **strongly connected components**.



Weighted graphs

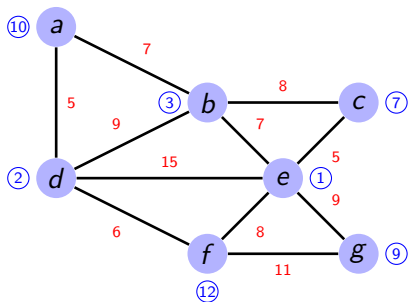
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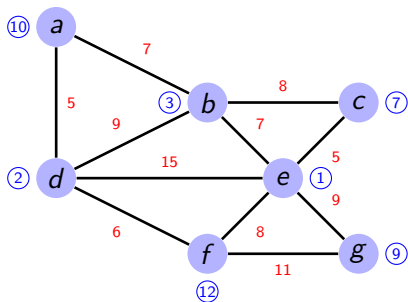


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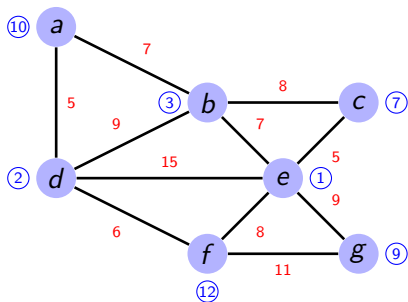


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- The weight $w(e)$ of edge e might reflect the strength of a friendship.

Edge weighted graphs

- When considering **edge weighted** graphs, we often have edge weights $w(e) = w(u, v)$ which are non negative (with $w(e) = 0$ meaning no edge).
- In some cases, weights can be either positive or negative. A **positive** (resp. **negative**) weight reflects the **intensity** of connection (resp. **repulsion**) between two nodes (with $w(e) = 0$ being a neutral relation).
- Sometimes (as in Chapter 3) we will only have a **qualitative** (rather than quantitative) weight, to reflect a strong or weak relation (tie).
- Analogous to shortest paths in an **unweighted** graph, we often wish to compute **least cost paths**, where the cost of a path is the sum of weights of edges in the path.