

read & think

CSC148 fall 2013

more recursion, testing
week 4

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September 30, 2013



-A1 due next -
Tues - extra office
hours TBA

-E3 is up,
grading runs
today } you can
write
unit tests

-SLOG entry #1
after A1

Outline

Class design for cheese

Recursion on nested lists

Testing, big and small

Separation of concerns

TKinter does version 8.5

represents rules
+ procedures
↑ for moving
cheese from
stool

Combines
moves
visual
cheeses
around &

visual rep
of cheese
↑ + how it
responds to

DomainStools → ManualController ← CheeseView

to stool
can't move bottom
cheese - it's a
stool (seat)

tells them
how to
respond
to mouse
clicks.

events,
response
recorded.



nesting depth of list $[1, 2, 3] \rightarrow$ n-depth 1
 $[1, [2, 3], 4, 5] \rightarrow$ n-depth 2
"hi" \rightarrow 0

Define the nesting-depth of L as 1 plus the maximum nesting depth of L's elements if L is a list, otherwise 0.

- ▶ the definition is almost exactly the Python code you write!

that's beauty of recursion!

- ▶ start by writing return and pythonese for the definition:

```
return 1 + max([nesting_depth(x) for x in L]) if
```

```
isinstance(L, list) else 0
```

- ▶ deal with the special case of a non-list

maximum number in nested list

Use the built-in max much like sum

- ▶ how would you find the max of non-nested list?

```
max(...)
```

- ▶ how would you build that list using a comprehension?

```
max([...])
```

- ▶ what would you do with list items that were themselves lists?

```
max([rec_max(x) ...])
```

- ▶ get some intuition by tracing through flat lists, lists nested one deep, then two deep...

before and after coding:

Test your docstring examples automatically:

```
if __name__ == '__main__':  
    import doctest  
    doctest.testmod()
```

For more thorough testing, use `unittest`