

CSC148 fall 2013

abstraction and idiom

week 2

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Outline

abstract data types (ADTs)

implement an ADT with a class

idiomatic python

common ADTs

In CS we recycle our intuition about the outside world as ADTs. We abstract the data and operations



lists

laundry lists
grocery lists

- ▶ sequences of items; can be added, removed, accessed

by position

physically impossible



stacks

- ▶ specialized list where we only have access to most recently added item



Dictionary

- ▶ collection of items accessed by their associated keys



stack example

*you should
click here*



visit this [visualization of code](#) and step through it

The calls to `first` and `second` are stored on a stack that defies gravity by growing downward

stack class design

Stack

--init--

method.

We'll use this real-world description of a stack for our design:

A **stack** contains items of various sorts. New items are **pushed** on to the top of the stack, items may only be **popped** from the top of the stack. It's a mistake to try to remove an item from **an empty** stack. We can tell **how big** a stack is, and what the **top** item is.

Take a few minutes to identify the **main noun**, verb, and attributes of the main noun, to guide our class design.

Remember to be flexible about alternate names and designs for the same class

testing

Use your docstring for testing as you develop, but use **unit testing** to make sure that your particular implementation remains consistent with your ADT's interface. Be sure to:

- ▶ import the module `unittest`
- ▶ subclass `unittest.TestCase` for your tests, and begin each method that carries out a test with the string `test`
- ▶ compose **tests** before and during implementation

going with the (pep) tide

Python is more flexible than the community you are coding in.
Try to figure out what the **python way** is

- ▶ don't re-invent the wheel (except for academic exercises),
e.g. `sum`, `set`
- ▶ use comprehensions when you mean to produce a new list
(tuple, dictionary, set, ...)
- ▶ use ternary `iff` when you want an expression that evalutes
in different ways, depending on a condition