

CSC104 winter 2013

Why and how of computing week 2

Danny Heap

heap@cs.toronto.edu

BA4270 (behind elevators)

<http://www.cdf.toronto.edu/~heap/104/W13/>

416-978-5899

Text: **Picturing Programs**

could algorithms run the world?

Spectacular algorithm success leads to questions:

- ▶ Is there, potentially, an algorithm to solve every problem?
- ▶ If there are two or more algorithms solving the same problem, how do you choose?
- ▶ How do you discover new algorithms?

problems without an algorithm



before electronic, programmable
computers
Alonzo Church and Alan Turing
showed there were many
unsolvable problems



Classic example: **Halting Problem**

another example

If there an algorithm for each problem, how about one to decide whether declarative English sentences are true? How about:

This statement is false.

What should the algorithm that verifies (or not) sentences do?

algorithms that take too long

An algorithm may exist, but take too long to be feasible:

```
(define (fib n)
  (if (< n 2)
      n
      (+ (fib (- n 1)) (fib (- n 2)))))
```

Of interest from rabbit-breeding to biology to computer science (see [Vi Hart](#)), calculating Fibonacci sequence **this way** gets slow for numbers over 40.

an everyday (once) algorithm

Before on-line dictionaries, it was common to look up definitions in a paper-and-ink dictionary. There are (at least) two different, correct ways to find the leaf (2-sided sheet) with the word you're looking for (or conclude it's not in the dictionary).

- ▶ linear search

- ▶ binary search

how to solve it

it being a new problem

Clearly there's no fool-proof method, but there's some **techniques that often make progress**. It helps to write down the whole process:

- ▶ Understand the problem
- ▶ Devise (one or more) plan(s)
- ▶ Try the plan
- ▶ Look back

paper folding?

try it out

- ▶ Understand the problem (what's given, what's required)?
- ▶ Devise a plan
- ▶ Try at least one plan (be ready to abandon it too)
- ▶ Look back

Notes

