

# CSC104 fall 2012

## Why and how of computing week 7

Danny Heap

heap@cs.toronto.edu

BA4270 (behind elevators)

<http://www.cdf.toronto.edu/~heap/104/F12/>

416-978-5899

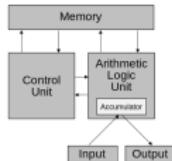
Text: Picturing Programs

# Outline

hardware architecture

Notes

# what Von Neumann looks like



bus connects ALU/control  
to memory (RAM) and I/O  
keyboard, monitor, storage, etc.



1. LOAD A1 R1
2. LOAD A2 R2
3. ADD R1 R2 R3
4. STORE R3 A3
5. HALT

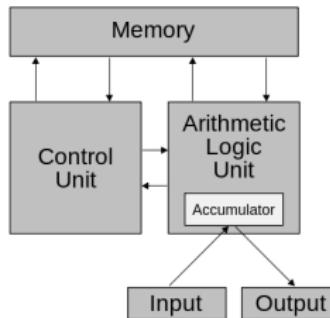
# where Von Neuman's going

There are some issues

- ▶ Von Neumann bottleneck
- ▶ mortality of Moore's Law

# input, output

for geezers

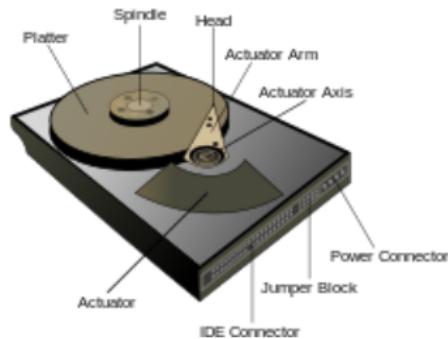


lots of real estate  
to get ideas in, out  
doesn't fit in pocket



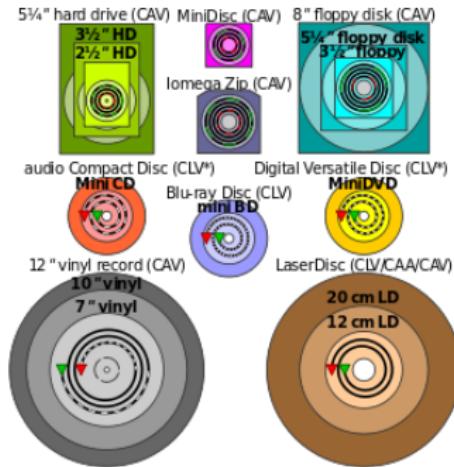
# storage

## hard drive



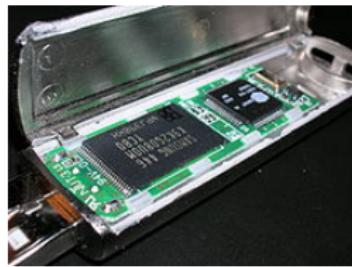
# storage

## compact disc



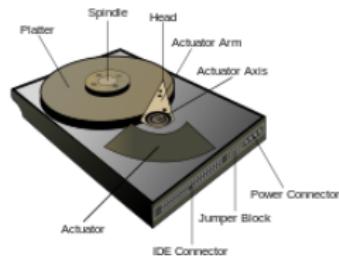
storage

flash drive



# bits, files, buffers

protect us from the machine



# Notes