CSC209H Worksheet: Arrays

1. The array pictured below holds 4 integers and starts at memory address 0x00007ffcc2a502d0. It was declared as `int house[4];` and the size of an integer on this machine is 4 bytes. Calculate and write each element’s address directly above that element. Put the value 4 in `house[1].`

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```

2. On the array above, show the results of executing the statement: `house[3] = house[1];`

3. This next array picture has 3 elements, but each element is a char. It was declared as `char course_prefix[3] = {'c', 's', 'c'};` The address of the middle element is 0x00007ffdf05c7f00. Calculate the addresses of the other two elements and write them on the picture.

```
|   |   |   |
```

4. Write a C program that declares an array `ages` with 4 elements initialized to 5, 7, 18, and 20. In your program, use a loop to add 1 to each element. Then in a second loop, print out each element’s index and its value with messages something like, “The element at index 0 now has the value 6”.

5. Compile and run your program from the command line.

6. Run your program in the PCRS-C visualizer. Open the visualizer from the PCRS-C link from the website (or from https://teach.cdf.toronto.edu/209 directly) and then pick Code Editor from the top menu.

7. Add the following line to your program: `ages[4] = 99;` What is wrong with doing that? Run it in the visualizer to see what happens.

8. Trace your program in the visualizer. You may find you want to comment out the second loop (that does the element printing) so you don’t have to press next so many times.

9. Play around with changing the value of 4 to get an address farther away from your array. What happens when you change it to 100? What happens when you change it to -1? How large (or small) can you set that value before your program crashes?